EE260: Trends in Computer Engineering

Hung-Wei Tseng



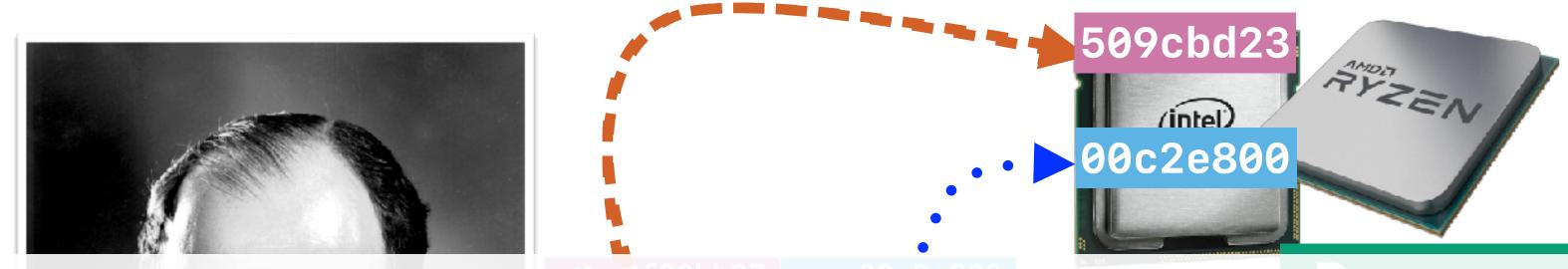
EE260: Let's say something!

What you interested in What's your name? research



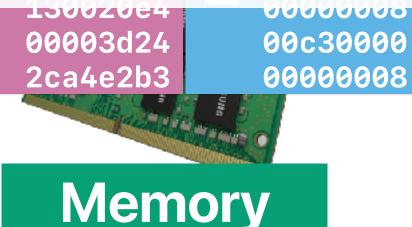
Why're you interested in **EE260?**

The basics: von Neuman Architecture



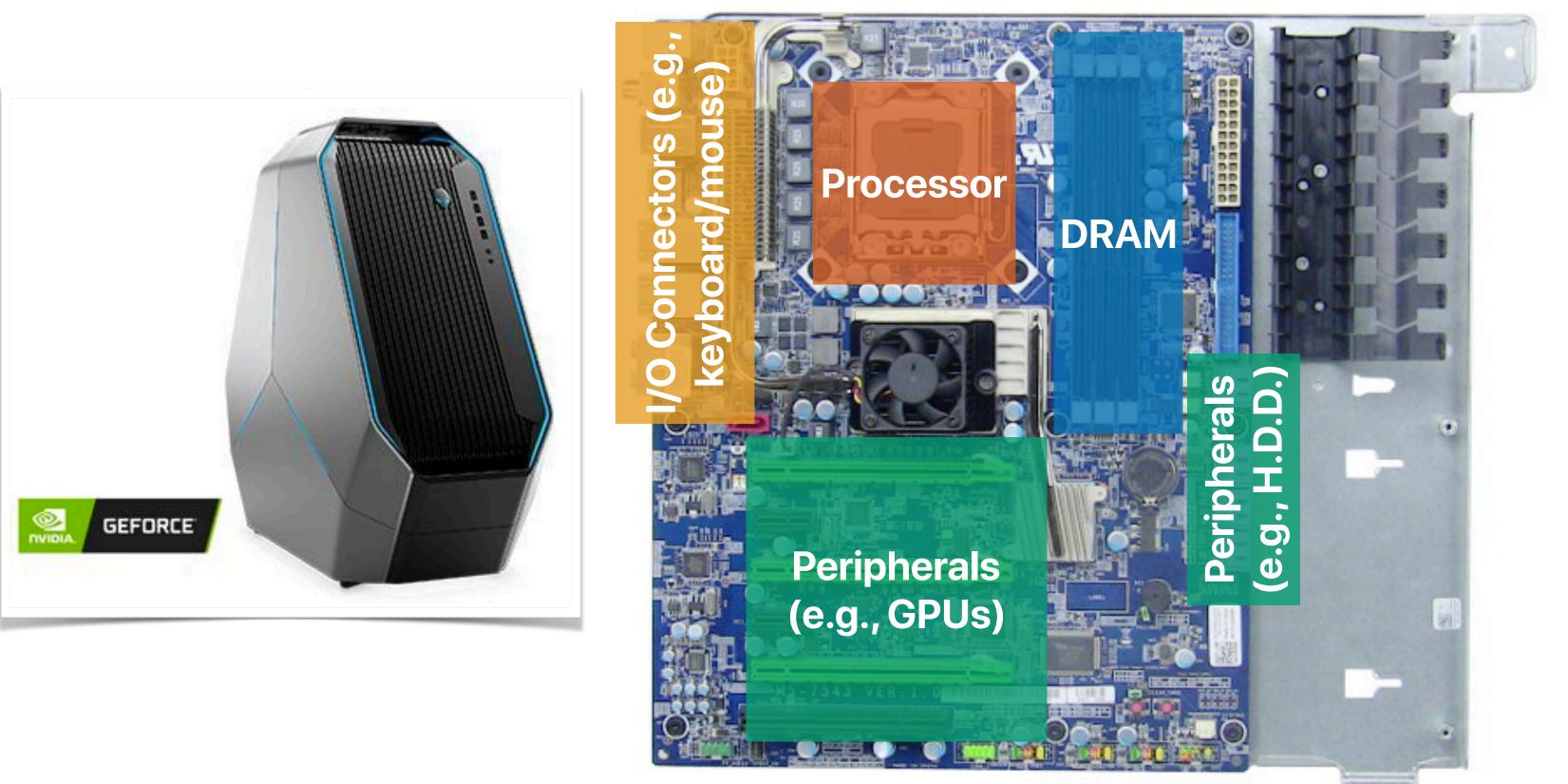
By loading different programs into memory, your computer can perform different functions



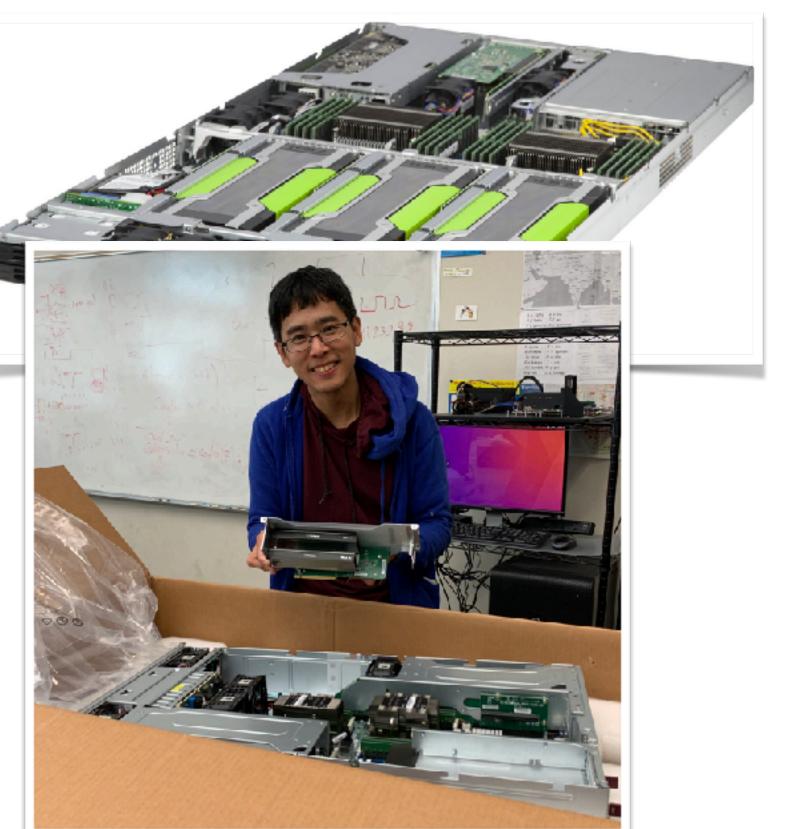


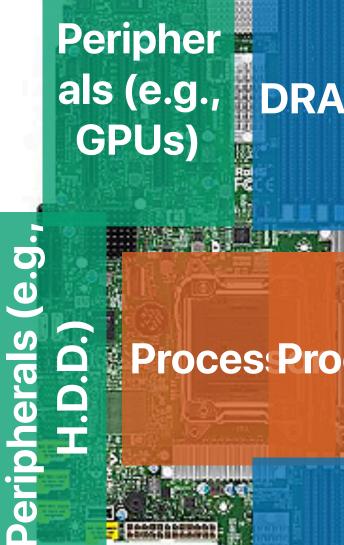
Storage

Desktop Computer



Server





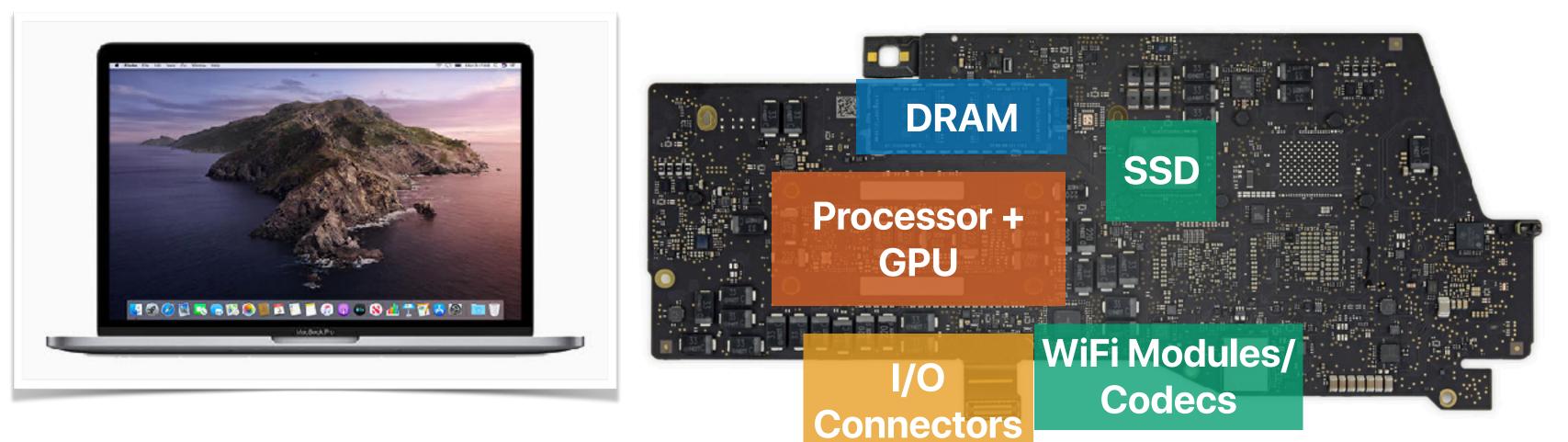
I/O Connectors (e.g., keyboard/mouse)

als (e.g., DRAM DRAM DRAM DRAM

Processor Processor

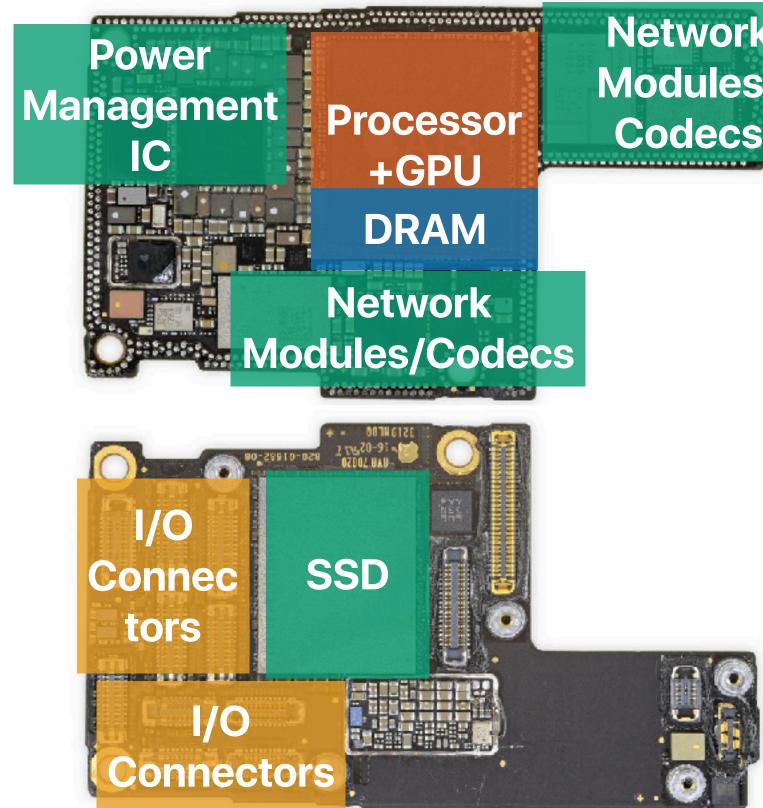
DRAM DRAM DRAM DRAM

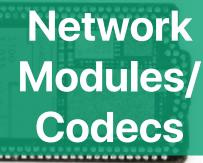
MacBook Pro 13"



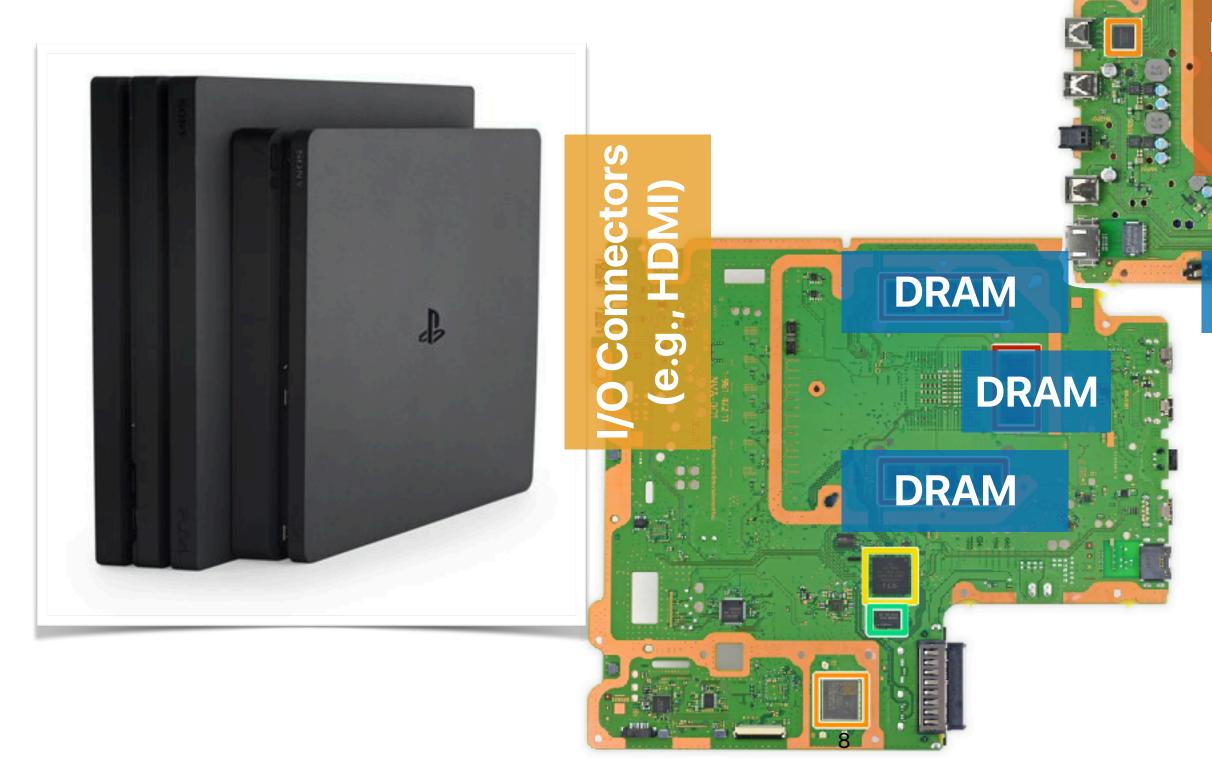
iPhone 11 Pro



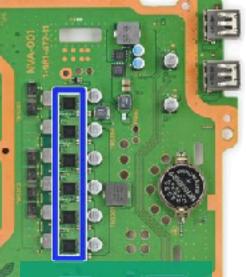




Play Station 4



Processor + GPU



Peripherals (e.g., H.D.D.)

Peripher als (e.g., codecs)

Nintendo Switch

(e.g., HDMI)

I/O Connectors

1 15

DRAM

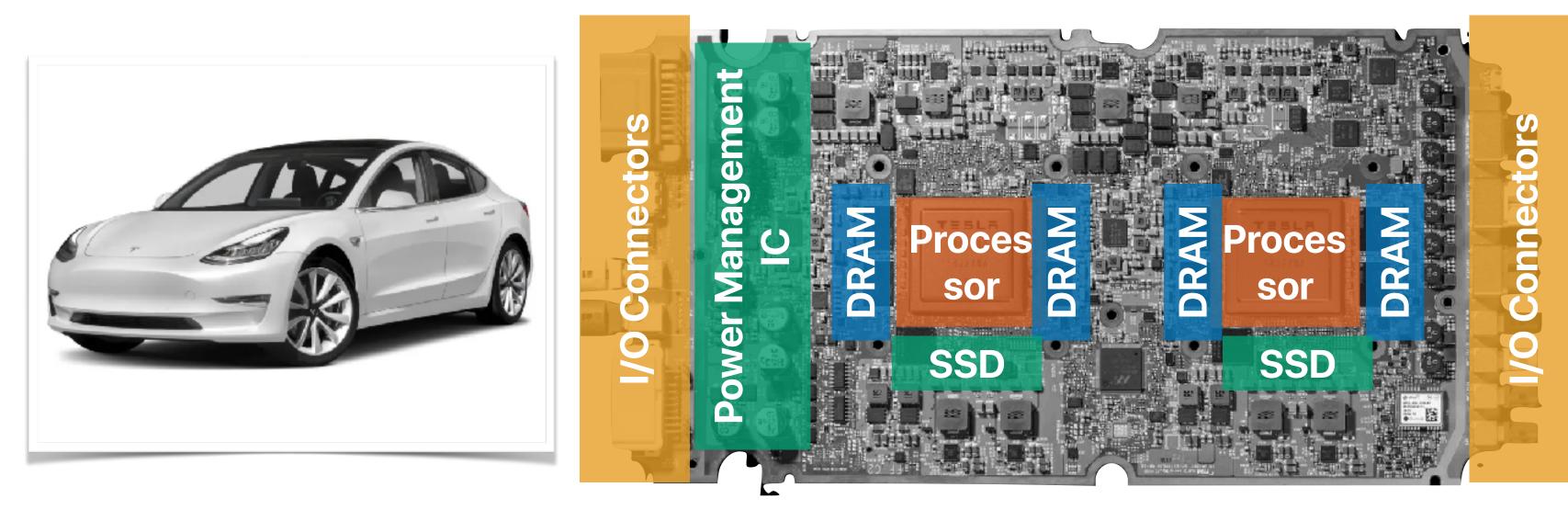


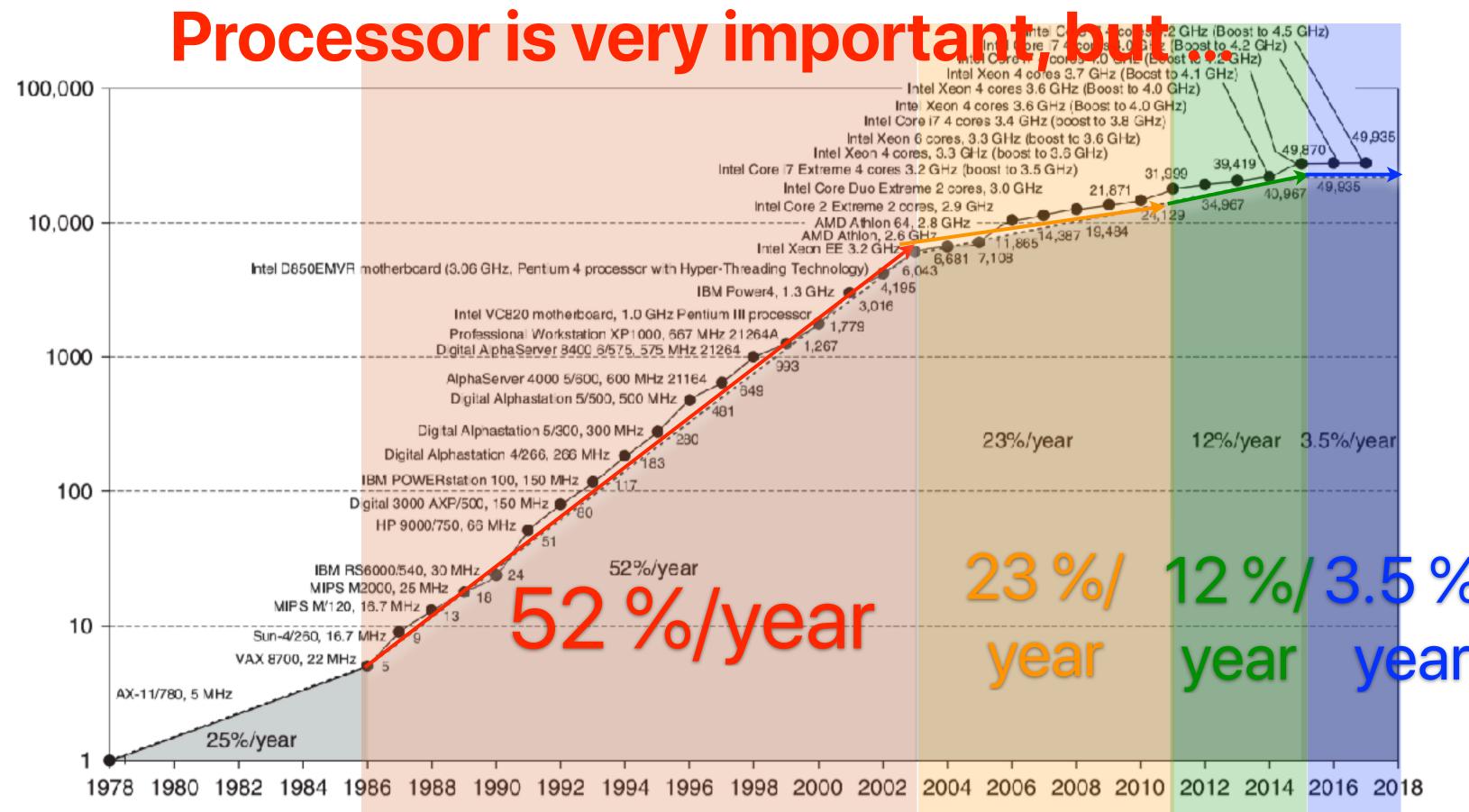
Processor + GPU

Network Modules/ Codecs

Peripherals (e.g., memory cards.)

Tesla Model 3





What can we do?

- Holistic/cross-layered system design instead of single-point/ local optimizations.
- Distributed computing instead of centralized computing.
- Massive, wimpy processing units instead of single, powerful processing unit.
- Domain-specific design instead of general-purpose architectures.

Holistic System Designs

- Key-value SSDs SSD as a key-value store
 - Samsung Key Value SSD enables High Performance Scaling https://www.samsung.com/semiconductor/global.semi.static/ Samsung_Key_Value_SSD_enables_High_Performance_Scaling-0.p df
 - KAML: A Flexible, High-Performance Key-Value SSD
- P2P Data Exchange
 - SPIN: Seamless Operating System Integration of Peer-to-Peer DMA Between SSDs and GPUs



Distributed computing instead of centralized computing

- Edge computing
- IoT
- Data center v.s. Supercomputer

Massive, wimpy processing units instead of single. powe

- GPU
- Intel's Xeon Phi

Table 1. Comparison of NVIDIA Pascal GP102 and Turing TU102

GPU Features	GTX 1080Ti	RTX 2080 Ti	Quadro P6000	Quadro RTX 6000
Architecture	Pascal	Turing	Pascal	Turing
GPCs	6	6	6	6
TPCs	28	34	30	36
SMs	28	68	30	72
CUDA Cores / SM	128	64	128	64
CUDA Cores / GPU	3584	4352	3840	4608
Tensor Cores / SM	NA	8	NA	8
Tensor Cores / GPU	NA	544	NA	576
RT Cores	NA	68	NA	72
GPU Base Clock MHz (Reference / Founders Edition)	1480 / 1480	1350 / 1350	1506	1455



2 Products

Performance

# of Cores	4
# of Threads	8
Processor Base Frequency	3
Max Turbo Frequency	23
Cache	e
Bus Speed	9
# of QPI Links	3

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= ×	≡ ×			
Intel® Xeon® Processor E7- 8893 v4	Intel® Xeon PhiP Processor 7295			
ntel® Xeon® Processor E7 74 Family	Intel® Xeon Phi® 72x5 Processor Family			
Server	Server			
E7-8893V4	7295			
No	No			
Launched	Launched			
Q2'16	Q4'17			
14 nm	14 nm			
\$6,841.00				

1	72
3	72
3.20 GHz	1.50 GHz
3.50 GHz	1.60 GHz
50 MB	36 MB L2 Cache
9.6 GT/s	
3	

Domain-specific design instead of general-purpose architectures.

- Tensor Processing Units
 - In-Datacenter Performance Analysis of a Tensor Processing Unit
- NN accelerators •
 - SCNN: An Accelerator for Compressed-sparse Convolutional **Neural Networks**

How're we going to learn?



- Instructor Hung-Wei Tseng
- Website: <u>https://www.escalab.org/classes/ee260-2020wi/</u>
- Time/Location: Mostly Tuesdays 12:30p-1:50p @ WCH 415

260-2020wi/ p @ **WCH 415**

Seminar-style

- We will meet every Tuesday @ WCH 415
- We will NOT meet on Thursdays unless it's necessary
- We will present TWO papers per week



How to read research papers

- For each paper, you should identify the followings:
 - Why?
 - Why should we care about this paper?
 - What's the problem that this paper is trying to address?
 - What?
 - What has been proposed?
 - Contributions of the paper
 - How?

They are important only if you want to implement the proposed idea

- How does the paper accomplish the proposed idea?
- How does the result perform?

The most important thing when you're reading/writing a paper

The second most important thing when you're reading/writing a paper

Recap & Brainstorm

- What are those related papers that you read before?
- Compare with those related papers and re-exam their whys, whats and hows
- What will you propose if you're solving the same "why"?

Why is reading papers important

- As a researcher
 - You want to identify important problems
 - You want to know what has been accomplished
- As an engineer
 - You want to know if there is a solution of the design problems of your systems, applications
 - You want to know if you can apply the proposed mechanism
 - You want to know how to do it



Your responsibility

- Being a presenter once a quarter (50%)
- Being an audience/reader every week (20%)
- Being a criticizer once a quarter (30%)

Being a speaker

- Sign up for presentation
- Select one paper from a top-tier conference since 2016 to present
 - Architecture: ISCA, MICRO, ASPLOS, HPCA
 - System: OSDI, SOSP, USENIX ATC, FAST
 - Programming languages: PLDI, OOPSLA, POPL
 - Networks: SIGCOMM, NDSI, Mobisys, Mobicom, Sensys
 - Embedded systems: RTSS, RTAS, EMSOFT, DATE

Being a speaker

- Announce the paper a week before your presentation
- Each talk should be 20-minutes only
 - 8 minutes of the why
 - 8 minutes of the what
 - 4 minutes of the how
- 20 minutes for questions
 - You need to prepare three questions to discuss

Being an audience/reader

- Submit a "preview" before the lecture
 - At least four sentences about the why, what, how, and which trend(s) does the paper fulfill
- Ask a question during the lecture you need to at least one question to pass the class
- Eat



Being a criticizer

- You need to write a "survey"-style paper for any topic you select.
 - You need to compare a few papers regarding a single topic
 - You need to write a least 6 pages in a conference format
 - It's helpful for you to prepare your research exam

What do you need to do after today's lecture?

- Check your e-mail/piazza for signup instructions and upcoming papers
- Sign up!
- Read the paper for the next week and prepare a review!
- See you next Tuesday!

