

Mechanical Work, Energy, and Power

Goals:

- * Energy
 - * Work
 - * Power
- Energetics

Office Hours

T: Green Alcove

2-4pm

W: Medin: scape

2-4pm

Energetic variable contain the most info.

Joint Power considered the most discriminatory variable for pathologies! → clinical application.

Mechanical Energy vs Work

* Units (J)
Same

- different meanings!

Mechanical Energy is a measure of the state of a body at an instant of time as to its ability to do work.

Work a measure of energy flow from one body to another and time must elapse for work to be done.

Law of Conservation of Energy

$$\Delta E_s = \cancel{Q} - W$$

$$E_2 - E_1 = -W$$

$$PE_1 + KE_1 = PE_2 + KE_2$$

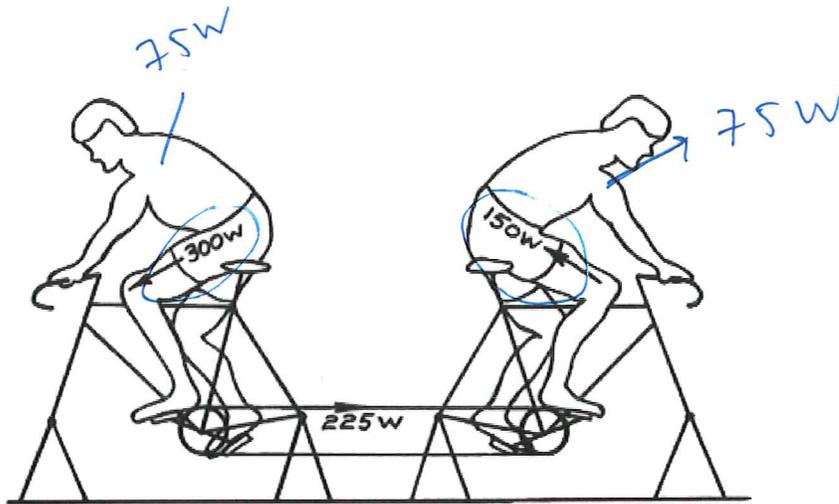


Internal vs External Work

- * only source of mechanical energy generation is muscles!
- * major site of energy absorption
- * Mechanical energy continuously flows in/out of muscles from segment to

Work done segment (limbs) → internal work
 Work done of external loads → external work

Example
 Walk (internal)
 Walk up hill (both)
 cycling (both)



Winter, 2009

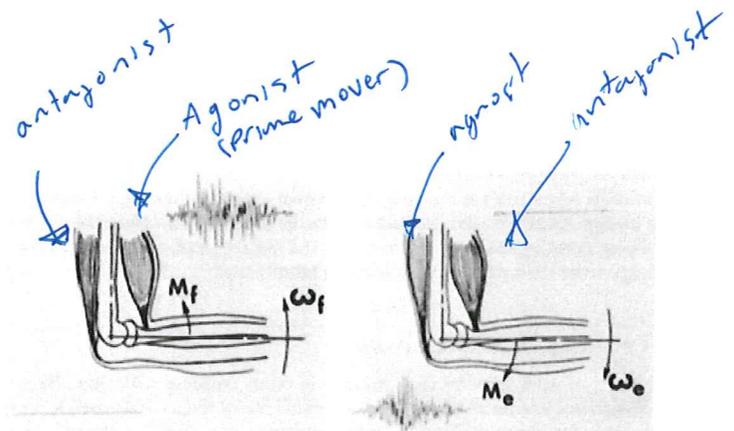
Positive Work of Muscles

- * concentric contraction
- * Moment & Velocity same polarity (sign)

$$W_{net} = \int P dt$$

$$= \int M \cdot \omega dt$$

moment angular velocity

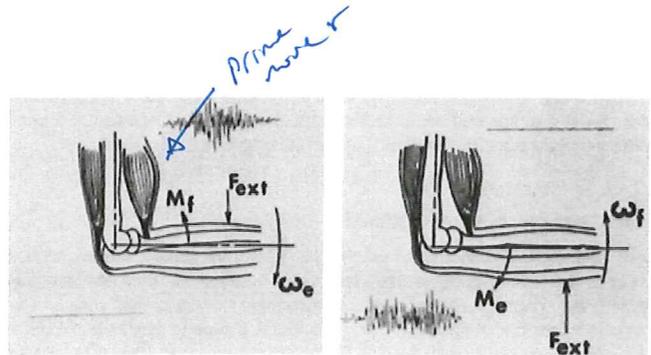


Winter, 2009

Flow energy
 muscles → limbs

Negative Work of Muscles

- * eccentric contraction
- * Moment & angular velocity have opposite polarity.



$$W_{net} = \int M \cdot \omega dt$$

Flow is from limbs → muscles

Winter, 2009

Muscle Mechanical Power

- * rate work is (almost) never constant during movement.

$$P(t) = M(t) \cdot \omega(t) \quad (\omega = J/s)$$

Mechanical Work of Muscles

$$P = \frac{dW}{dt} \quad \text{Power is the rate of doing work}$$

$$W = \int P dt \quad (J)$$

Mechanical Work Done on an External Load

* Work is only done if there movement.

$$\frac{dW}{ds} = F \Rightarrow W = \int_{s_1}^{s_2} F \cdot ds$$

\uparrow Force of external load \nwarrow change displacement

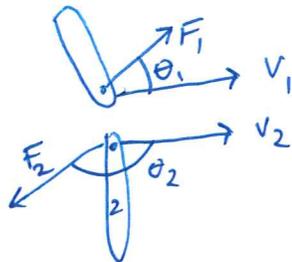
$$P = \frac{dW}{dt} = F \frac{ds}{dt} = F \cdot \underline{V}$$

Mechanical Energy Transfer between Segments

* Each segment exerts forces on its neighbors

- if there is a translational movement of joint \rightarrow mechanical energy transfer

$$F \cdot V = F_x V_x + F_y V_y = \|F\| \|V\| \cos \theta$$



$$v_1 = v_2$$

$$F_1 = -F_2$$

$$P_1 = \|F_1\| \|v_1\| \cos \theta_1$$

$$P_2 = \|F_2\| \|v_2\| \cos \theta_2$$

$$P_1 = -P_2$$

Efficiency

Two fundamental inefficiencies

① conversion of metabolic energy to mechanical energy.

② Neurological inefficiencies in control the mechanical energy.

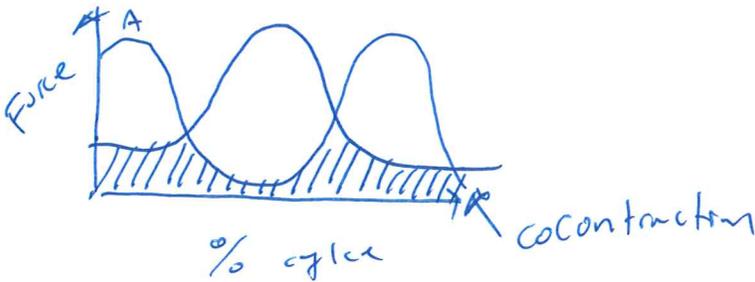
* cerebral Palsy.

* Important mechanism of energy transfer between adj. segments.

* Passive process (no muscle activity)

Causes of Inefficient Movement

* Cocontractions



* isometric contraction against gravity

Forms of Energy Storage

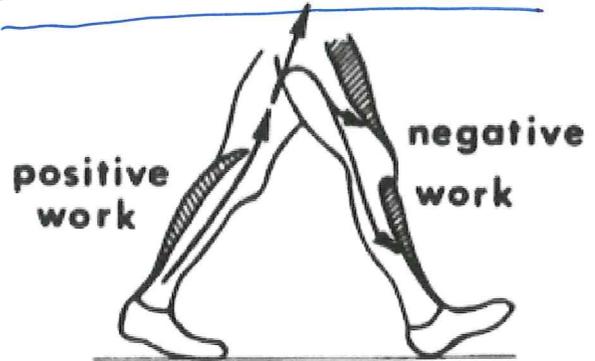
① Potential Energy

$$PE = mgh + \frac{1}{2} k x^2$$

↓ displacement
↑ spring constant

$$E_s = PE + KE \rightarrow mgh + \frac{1}{2} k x^2 + \frac{1}{2} m v^2 + \frac{1}{2} I \omega^2$$

* generate energy @ one joint & absorb energy at another.



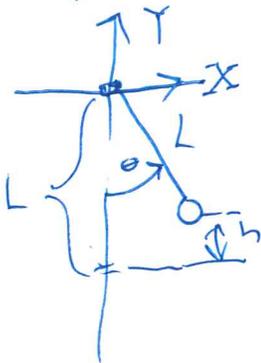
Winter, 2009 ← reference

② Kinetic Energy

$$KE = \frac{1}{2} m v^2 + \frac{1}{2} I \omega^2$$

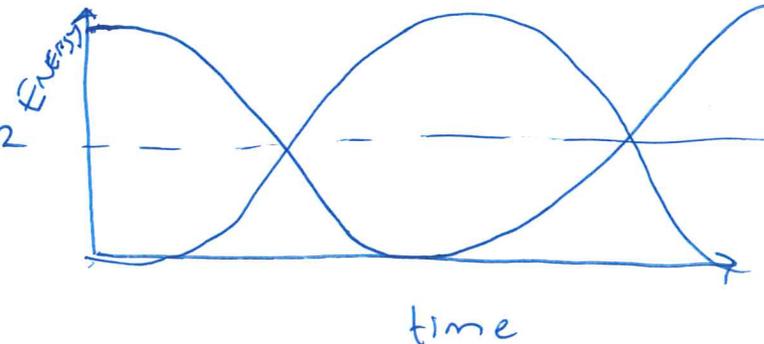
Body Segment Energy and Exchange Within Segment

$$\Delta E_s = 0$$



$$PE = L(1 - \cos\theta)mg$$

$$KE = \frac{1}{2}(mL^2)\omega^2$$



Total Energy of Multisegment System

$$E_b = \sum_{i=1}^B E_{si}$$

* Energy transfer between segments results in no change.

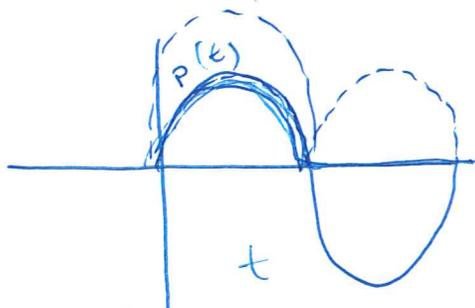
- ① When muscles do positive work, they increase total body energy.
- ② When muscles do negative work they decrease total body energy.
- ③ During cyclic activity (constant velocity running)

Joint Power and Work

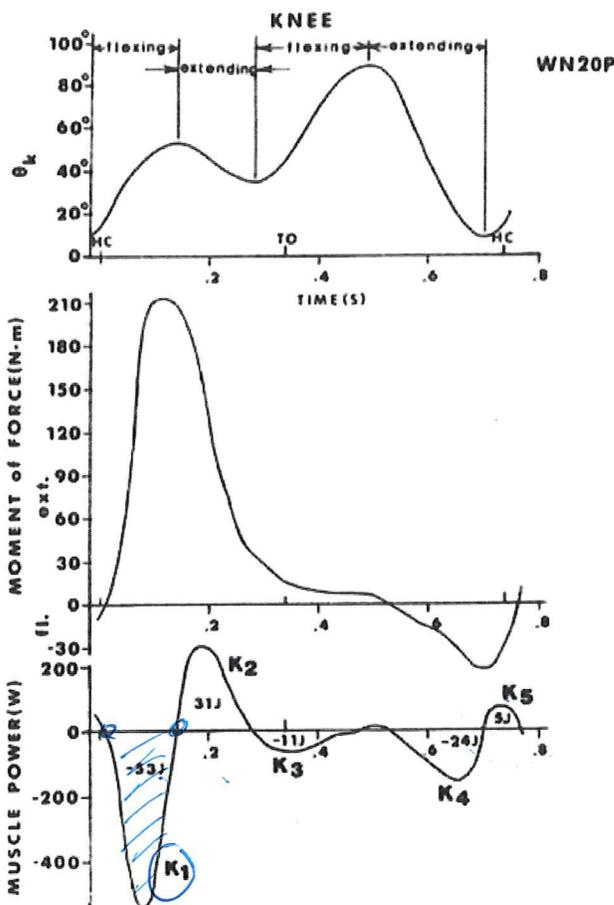
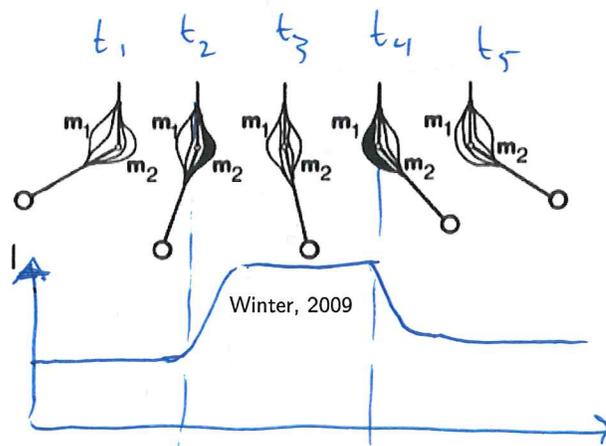
$$\text{net } \Delta E_b = 0$$

$$E^+ = E^-$$

$$P^+ = \frac{1}{2} (P + |P|)$$



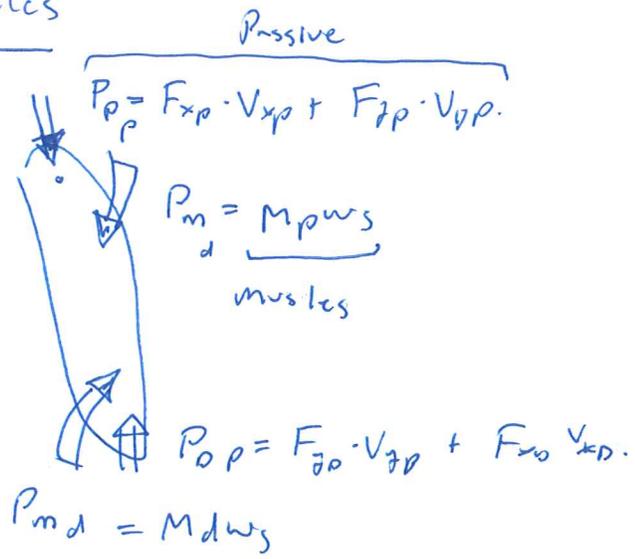
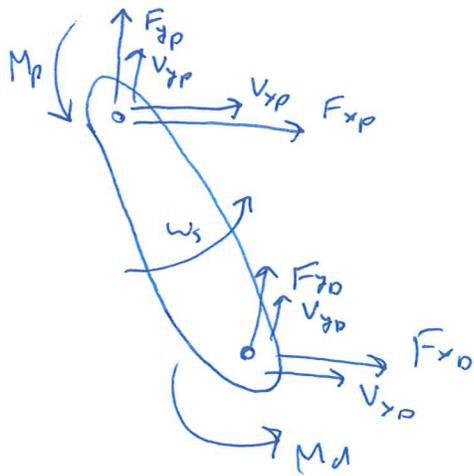
$$W^+ = \int P^+ dt$$



Winter, 2009

Power Balance at Joints and Within Segments

Energy transfer via muscles



$$\frac{dE_s}{dt} = \sum P$$

$$= P_{pp} + P_{mp} + P_{pd} + P_{md}$$