

Last time:

> Midterm

goal: grades by next Thursday

Today:

- > Remarks on Second Order systems

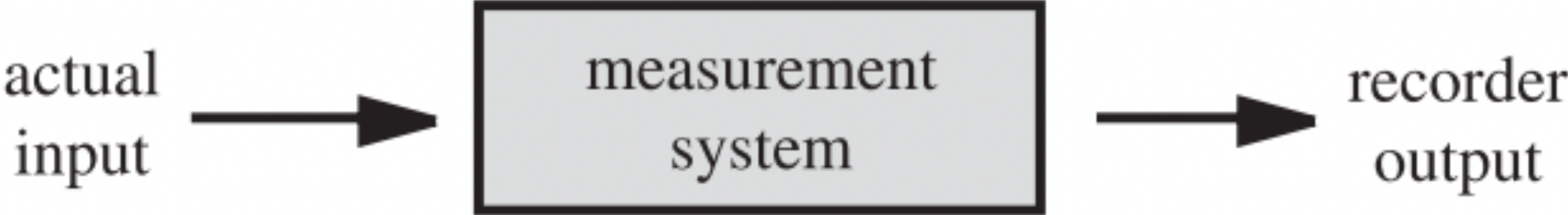
- > Digital Circuits (Ch. 6)

  - > digital signals and representations

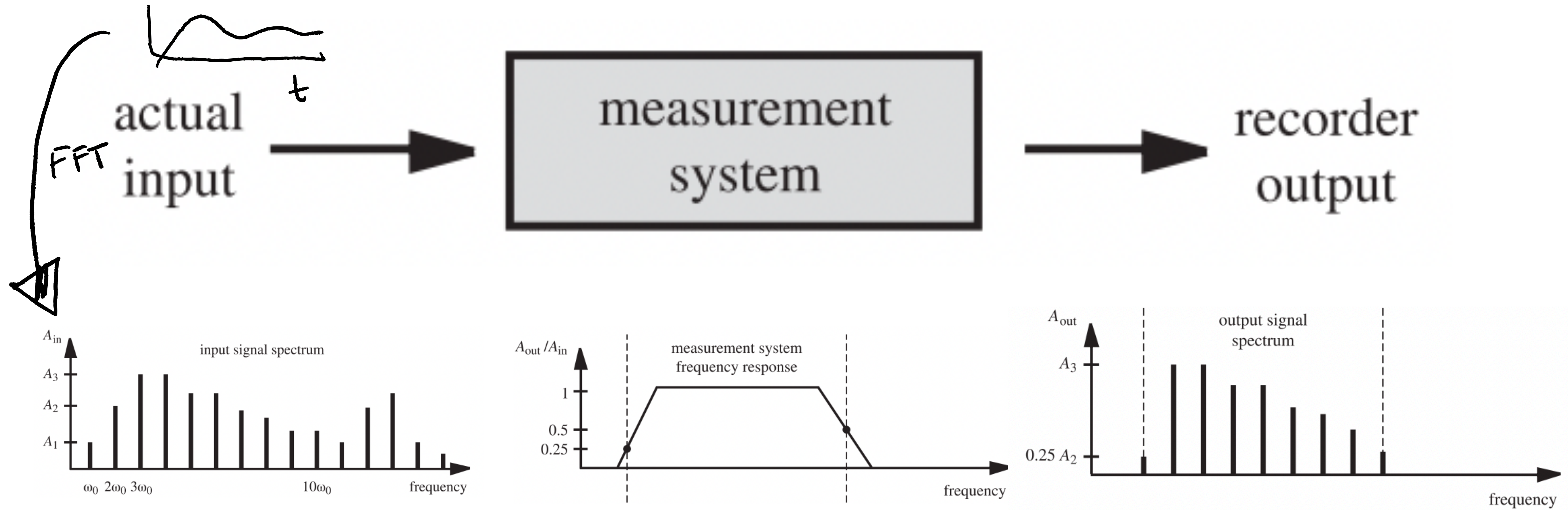
  - > combinational logic

  - ~~> timing diagrams~~

# First, Summarize “System Response” (Ch. 4)



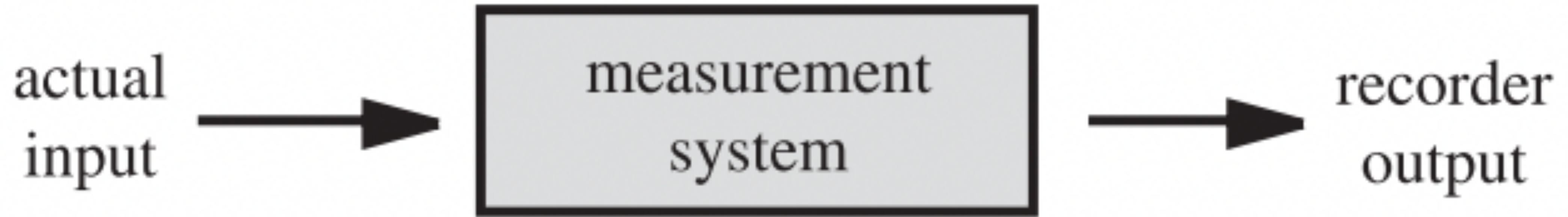
# First, Summarize "System Response" (Ch. 4)



take away: if you know Freq. response you can predict the output given some input spectrum.

Collarby: you can build the Freq. response from input output data.

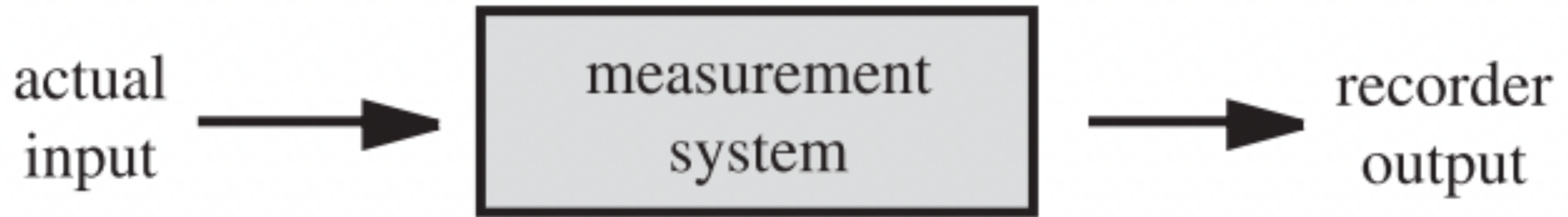
# First, Summarize "System Response" (Ch. 4)



> zero-order  
└─> gain.

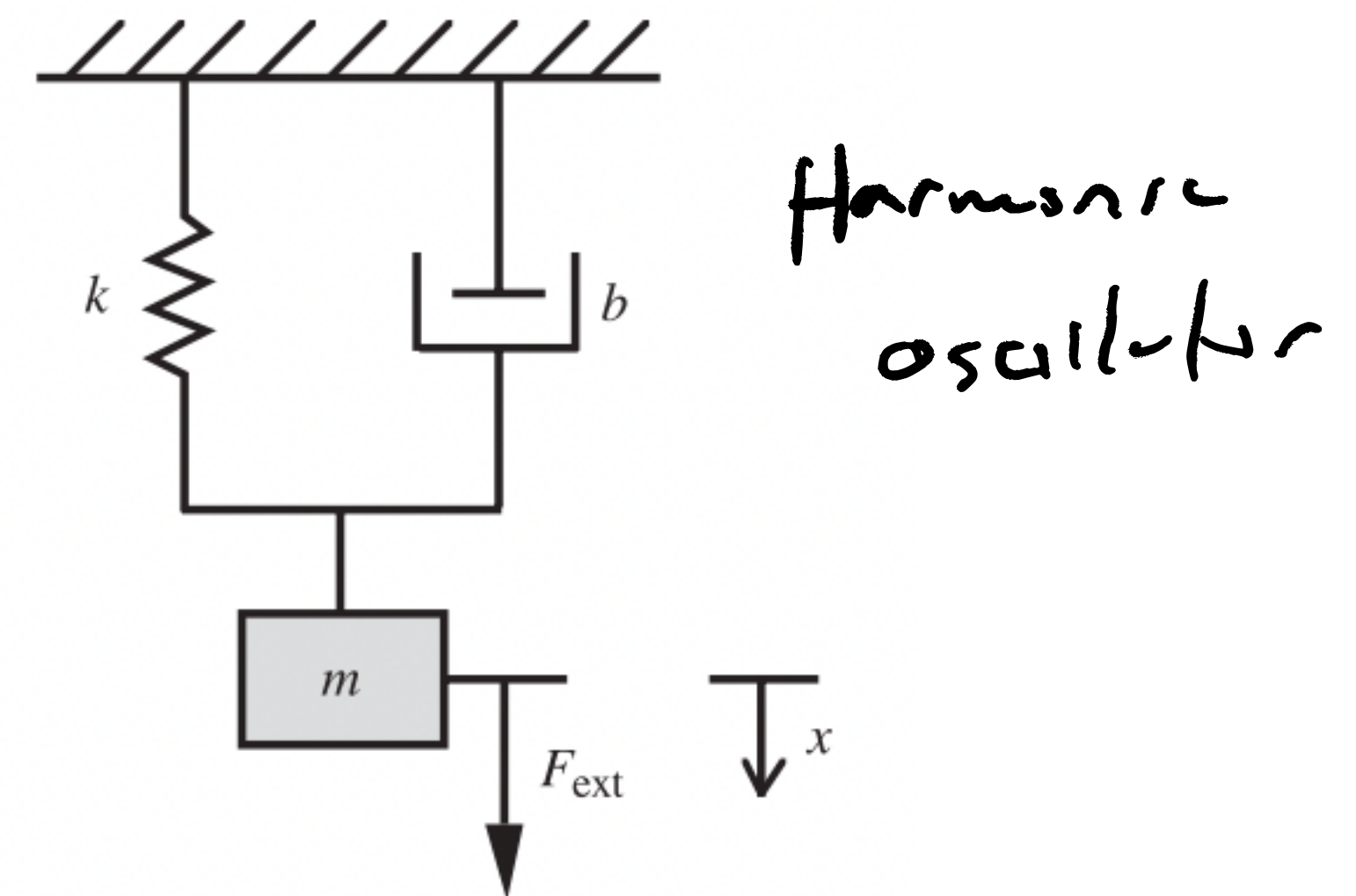
> first-order  
└─>  $\tau$ : time constant, gain.

First, Summarize “System Response” (Ch. 4)



The ~~next~~ most important system:

$$m \frac{d^2x}{dt^2} + b \frac{dx}{dt} + kx = F_{\text{ext}}(t)$$





# Key Idea of Second order Systems:

$$\underline{ms^2 + bs + k = 0}$$

$$s_1 = -\frac{b}{2m} + \sqrt{\left(\frac{b}{2m}\right)^2 - \frac{k}{m}}$$

$$s_2 = -\frac{b}{2m} - \sqrt{\left(\frac{b}{2m}\right)^2 - \frac{k}{m}}$$

Roots of the Characteristic Eq. can be complex

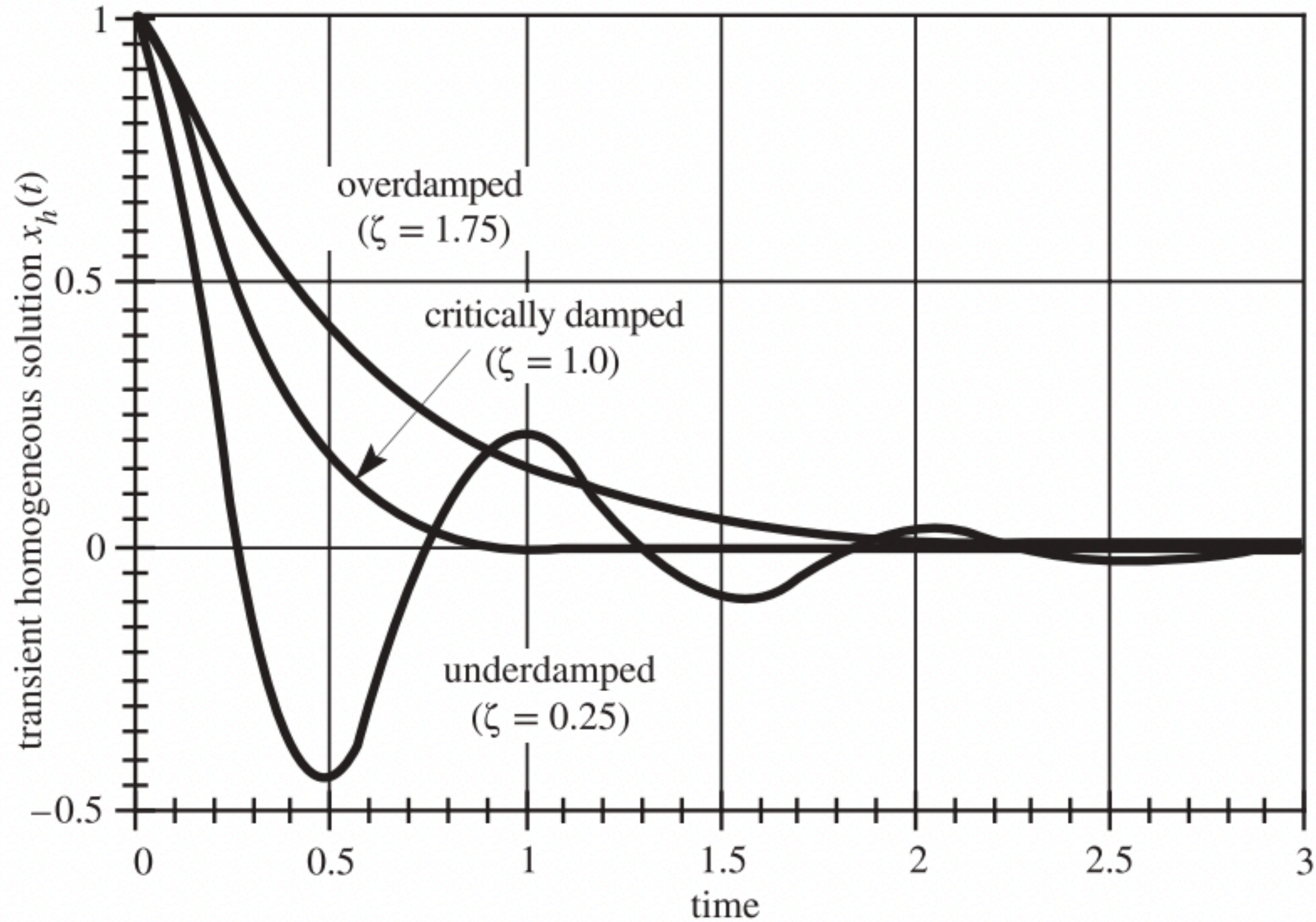
$$\zeta = \frac{b}{b_c} = \frac{b}{2\sqrt{km}} \quad \omega_n = \sqrt{\frac{k}{m}}$$

$$s_1 = -\zeta\omega_n + \omega_n\sqrt{\zeta^2 - 1}$$

$$s_2 = -\zeta\omega_n - \omega_n\sqrt{\zeta^2 - 1}$$

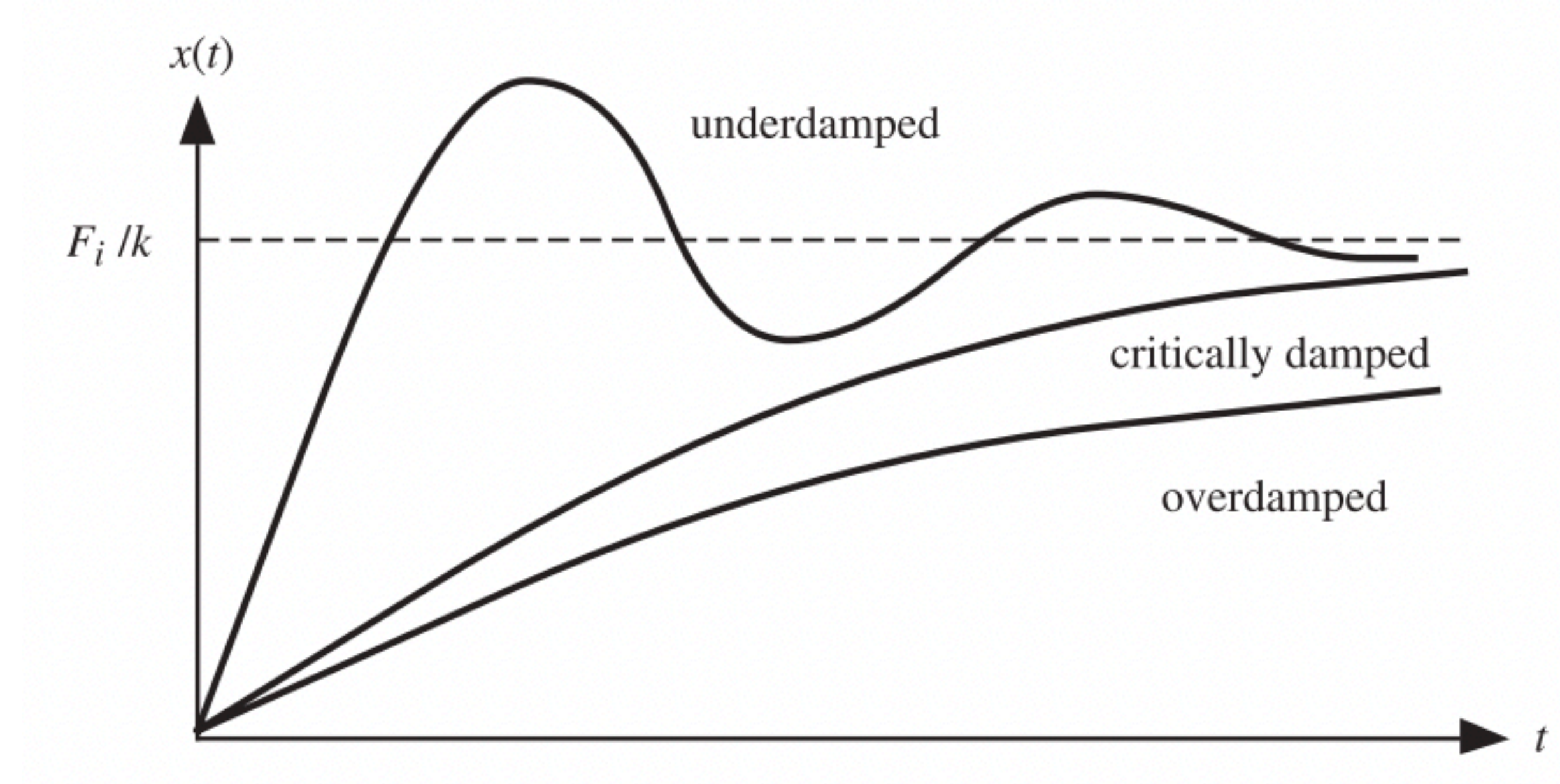
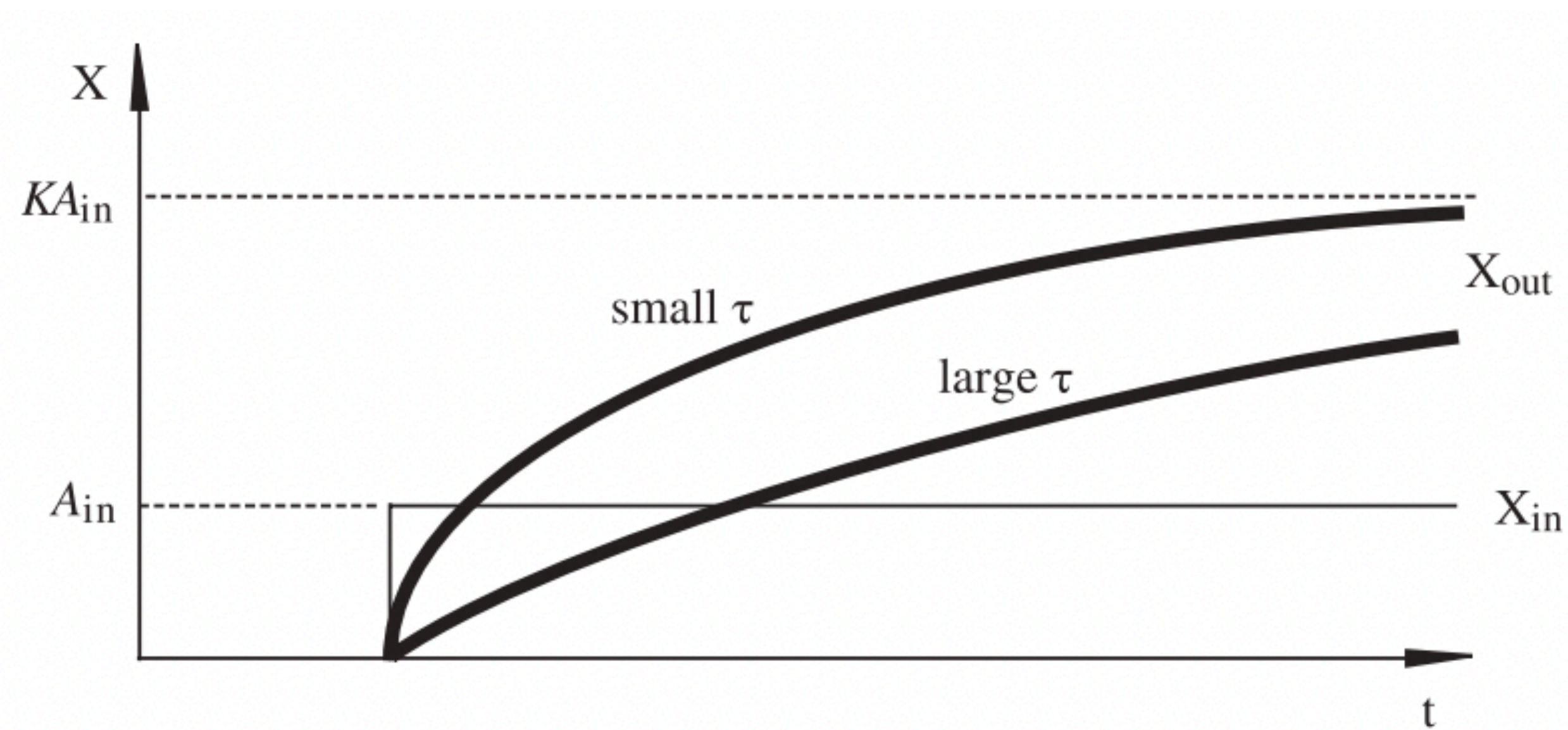


# Key Idea of Second order Systems:



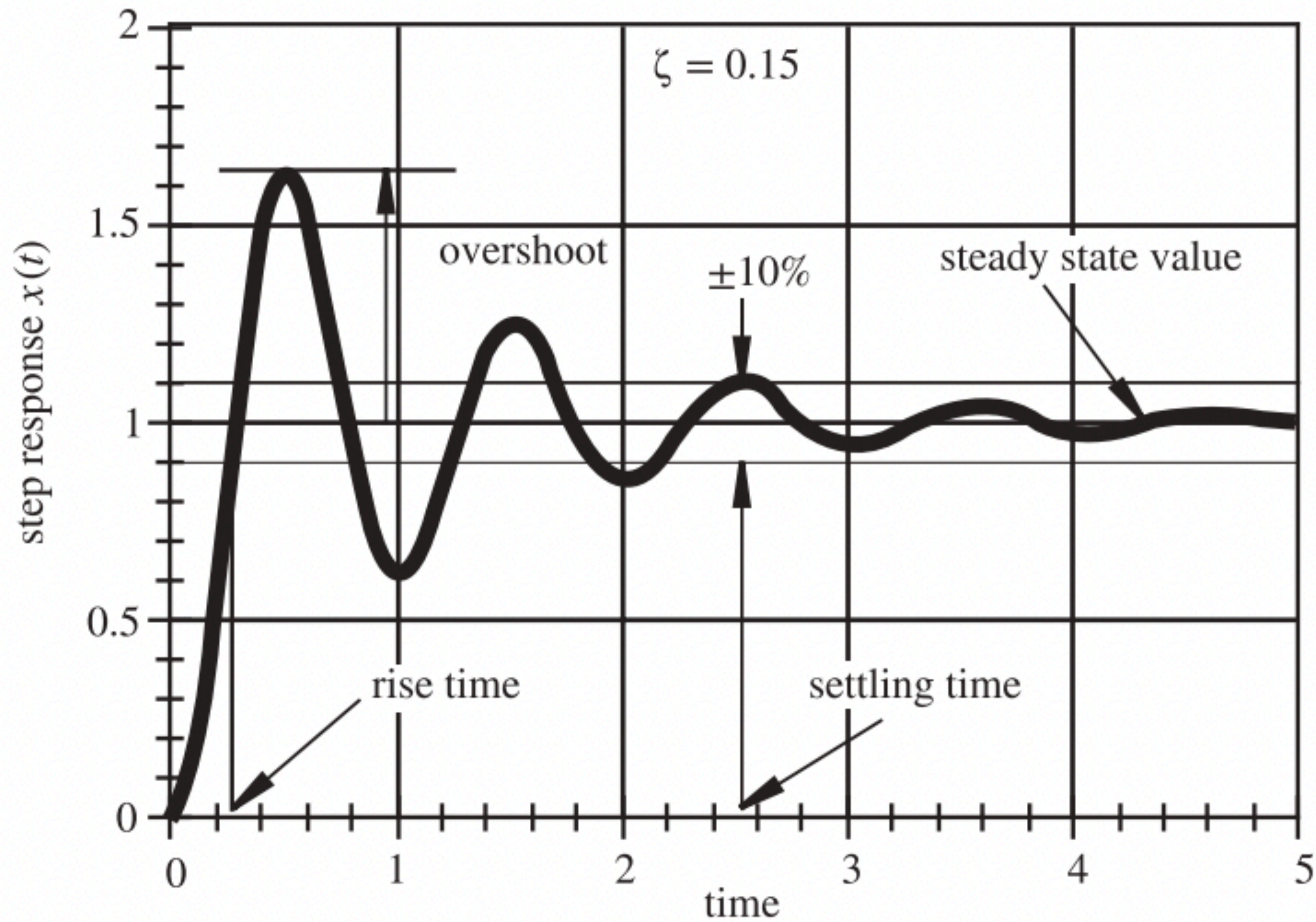


# Compare First vs Second Order Step Response

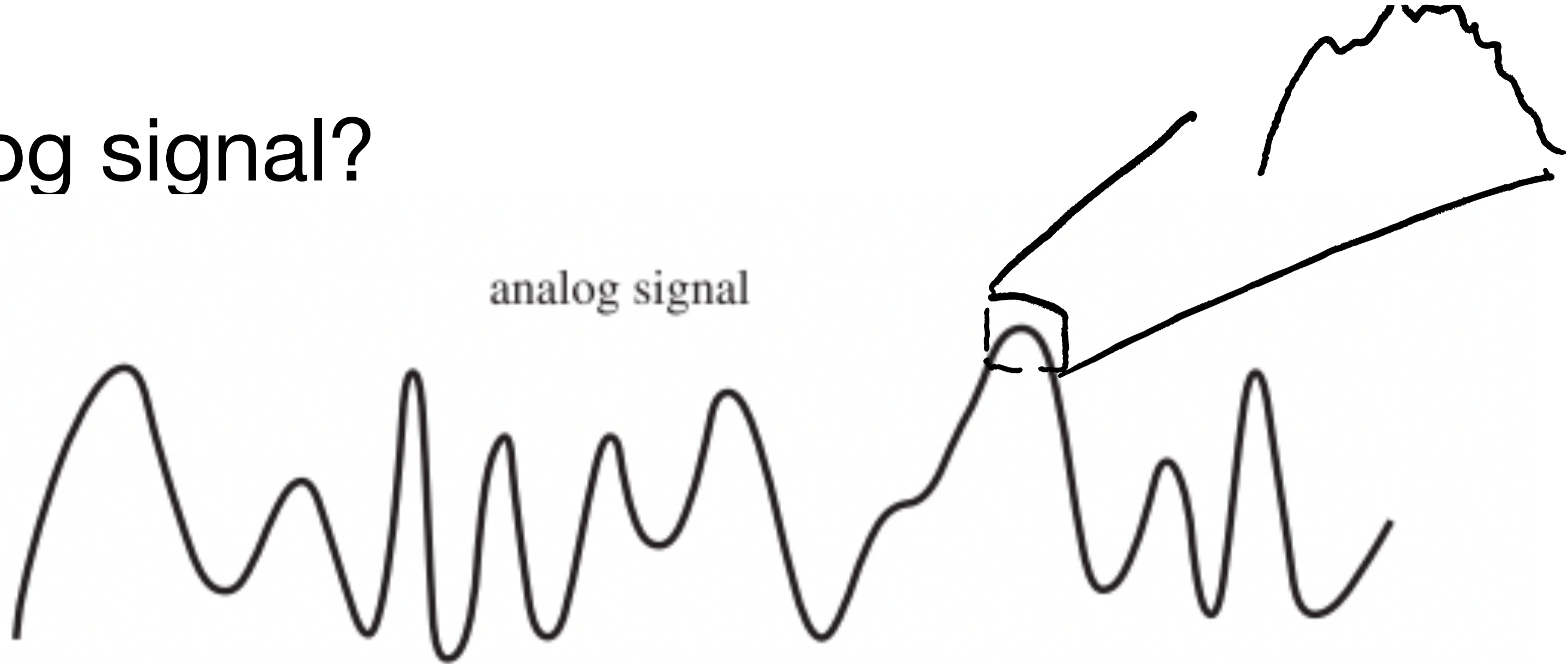




# Features of Second Order Step Response



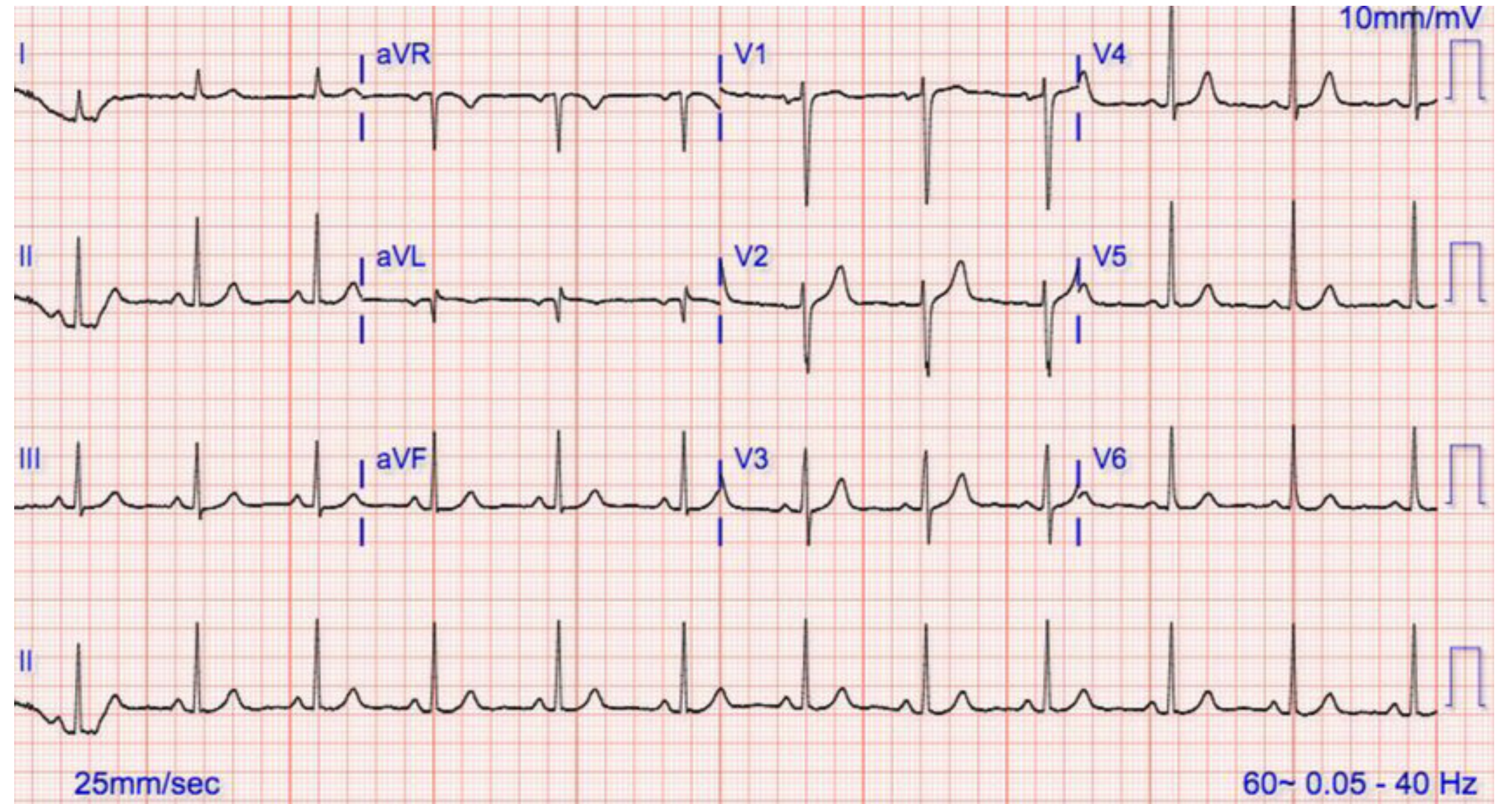
# What is an analog signal?



- Changes continuously
- infinite values
- 'analog' → signal represents some other physical quantity



# Analog Signal Example





# What is a digital signal?



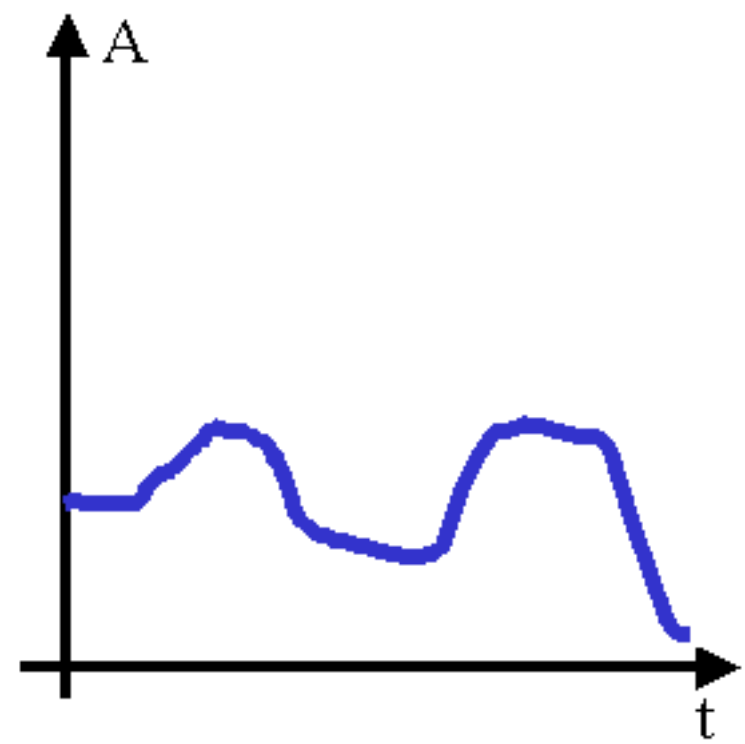
Binary  
Signal

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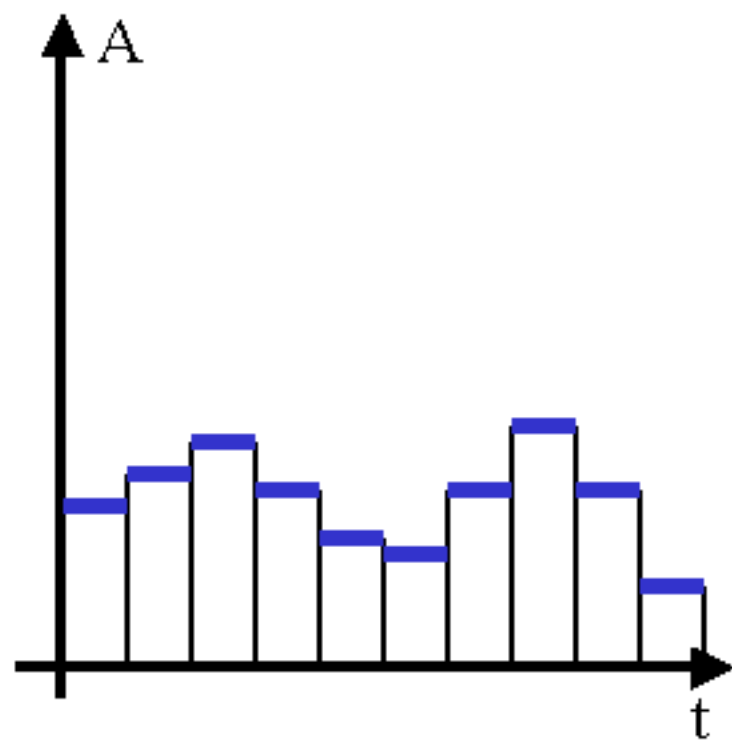
on vs off  
true or false  
0 or 1

- only take on "discrete"  
↳ certain values

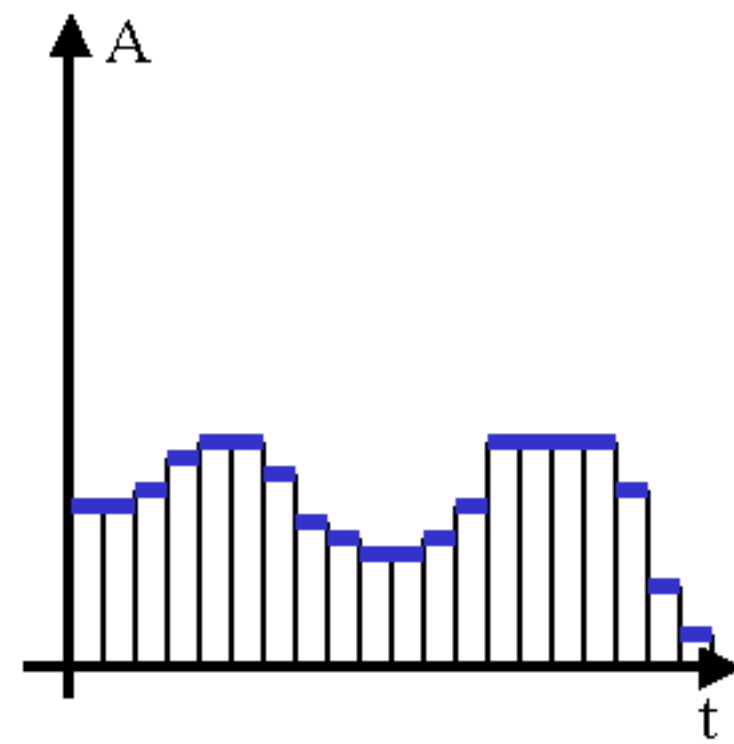
# Digital signal examples:



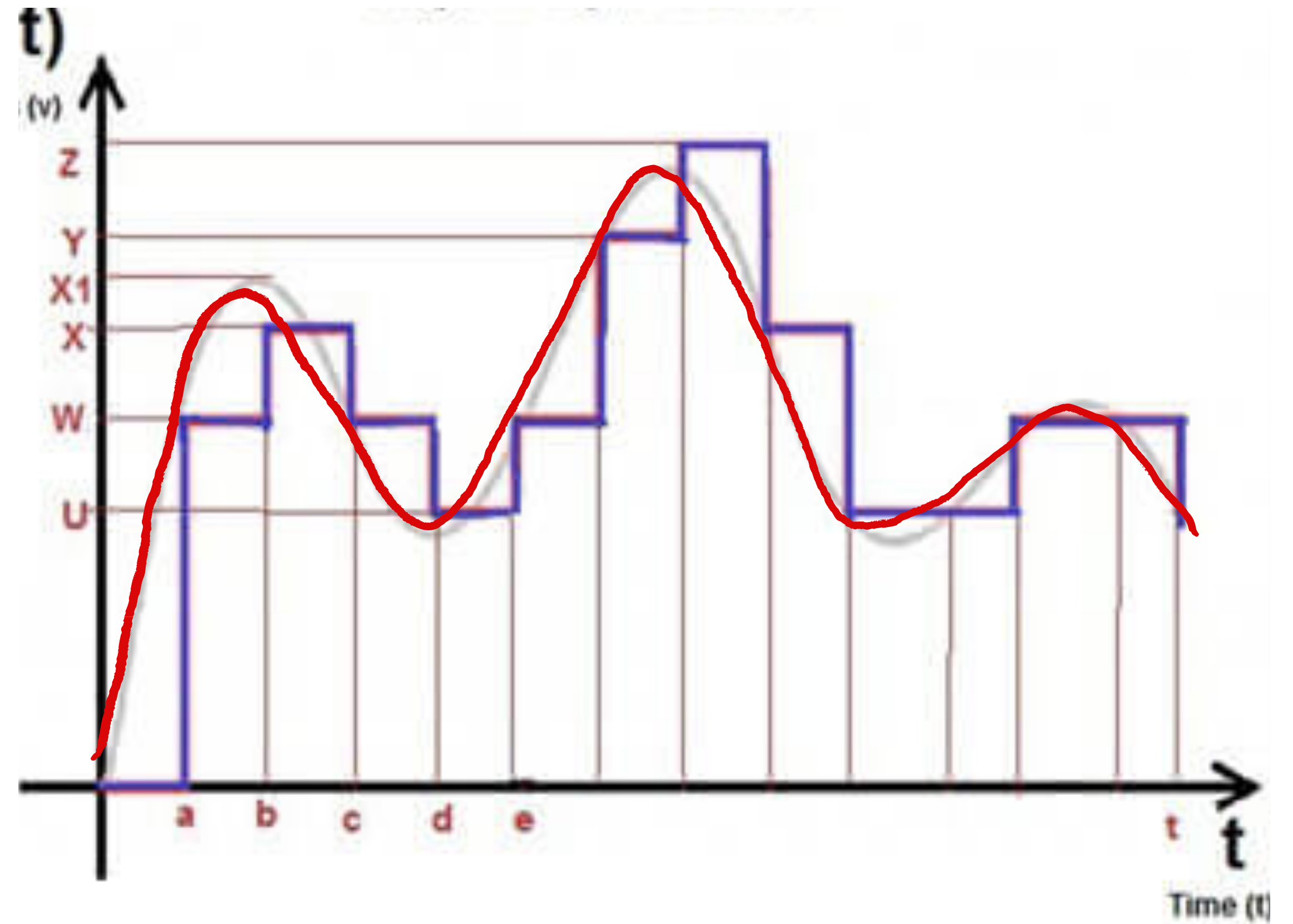
Analog signal –  
continuously varying



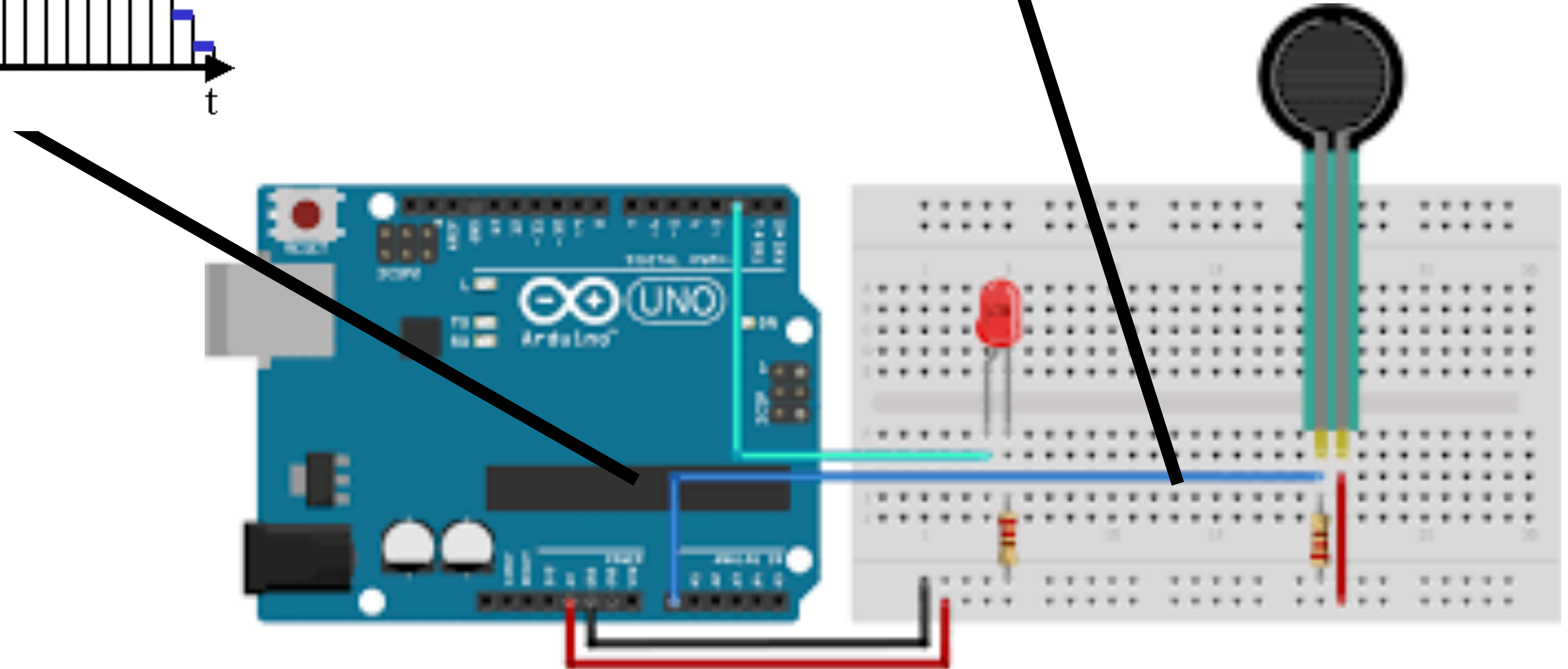
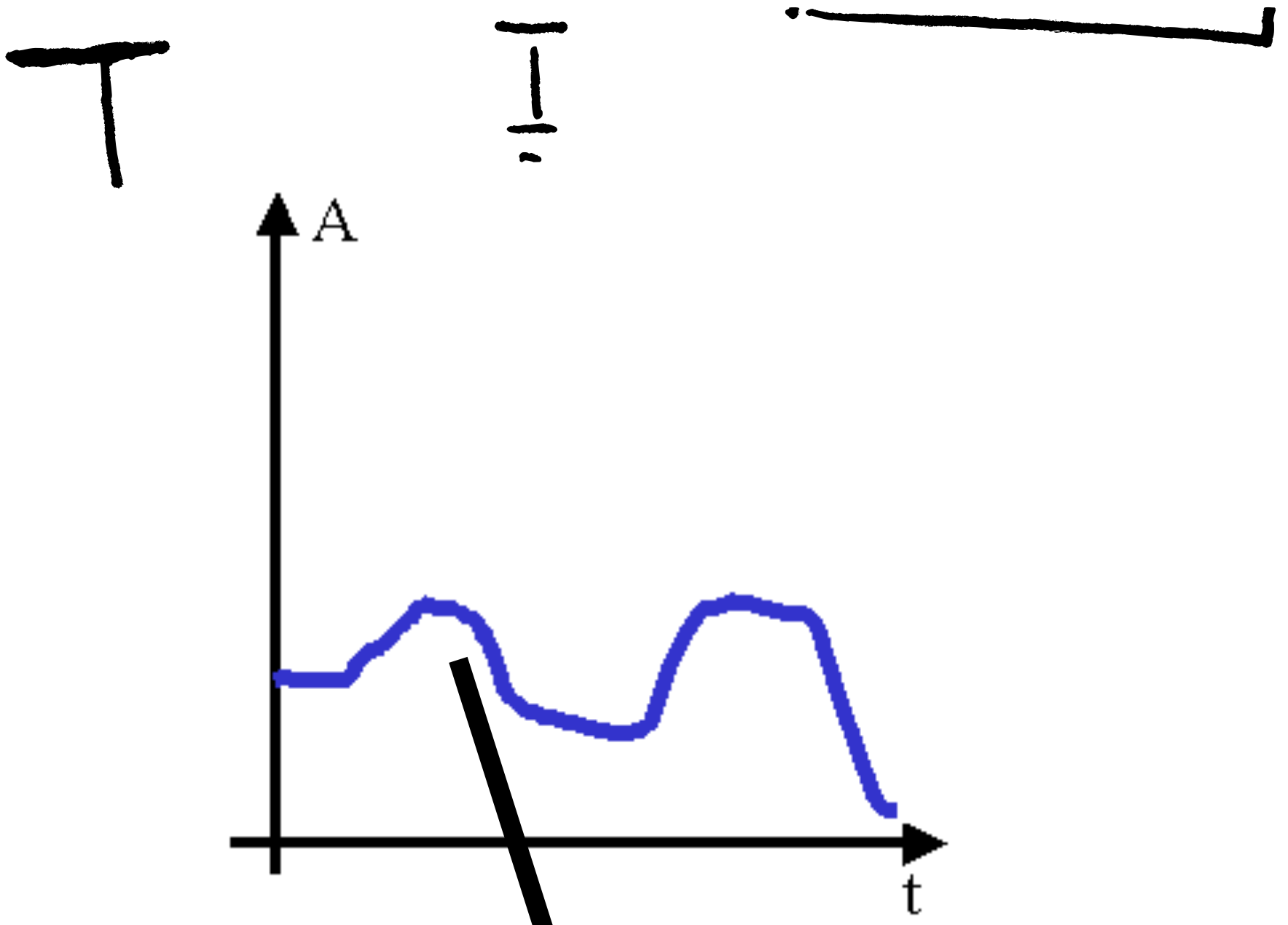
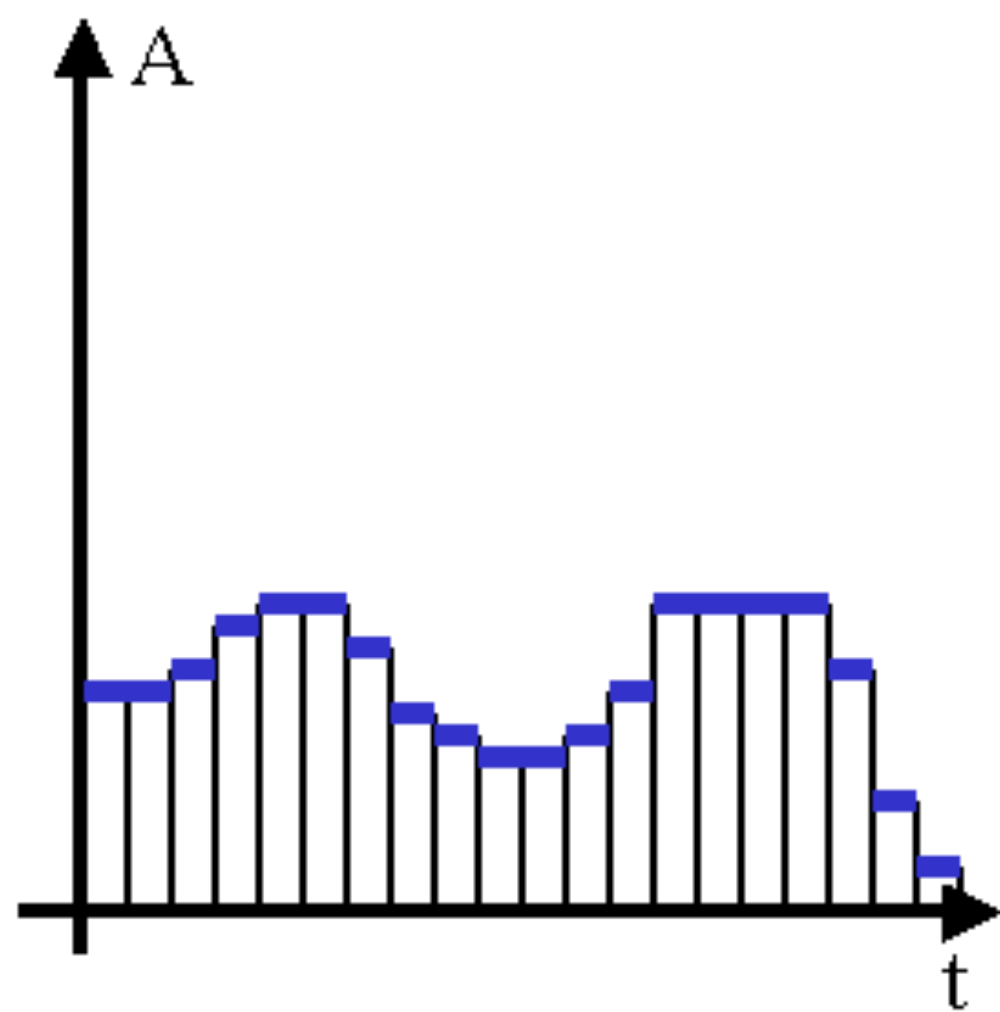
Digital signal – large  
time divisions



Digital signal – small  
time divisions



# Digital signal examples:



# Digital Representations: How to represent a digital number?

What does "base" of a number mean?

Base: # of possible symbols to represent a digit.

10  $\rightarrow$  0, 1, 2, 3, 4, 5, 6, 7, 8, 9



# Base representations

Base 10:

$$d_{n-1} \dots d_3 d_2 d_1 d_0 = d_{n-1} \cdot 10^{n-1}$$

$$+ \dots$$

$$+ d_3 \cdot 10^3$$

$$+ d_2 \cdot 10^2$$

$$+ d_1 \cdot 10^1$$

$$+ d_0 \cdot 10^0$$

You can include fraction

$d_{-1}, d_{-2} \dots$

Ex.

$$\begin{array}{r} 123 = 1 \times 10^2 \\ + 2 \times 10^1 \\ + 3 \times 10^0 \\ \hline 123 \end{array}$$

# Binary: base 2 representation

Why?  $\rightarrow$  fundamental operation of  
digital devices can only be  
on/off (we are using transistors)

---

$$d_{n-1} \dots d_3 d_2 d_1 d_0 = d_{n-1} \cdot 2^{n-1}$$

+  
⋮

$$+ d_3 \cdot 2^3 + d_2 \cdot 2^2$$

$$+ d_1 \cdot 2^1 + d_0 \cdot 2^0$$

$d_i = 1 \text{ or } 0$

Example

convert

$$\begin{aligned} 1101 &= 1 \cdot 2^3 + 1 \cdot 2^2 + 0 + 1 \cdot 2^0 \\ &= 8 + 4 + 0 + 1 \\ &= \underline{\underline{13}} \end{aligned}$$

digits in Binary

Bits!

---

MSB: most significant bit: farthest left bit  
↳ highest power of two

LSB: least significant bit: right most bit  
↳ lowest power of two  $2^0$

Everything in a computer is stored as binary

Byte -  $2^8$  (256) "char"  
( 'A', 'B', ..., 'c' )

char v = 'a';  
v = 97

kilobyte - 1024 ( $2^{10}$ ) Bytes  
"Jabberwocky"

v == 'a'  
v == 97

megabyte - ( $2^{20}$ ) Bytes  
Harry Potter

terabyte - ( $2^{40}$ ) Bytes  
→ largest consumer  
hard drive 2001

gigabyte - ( $2^{30}$ ) Bytes  
30 min video

Petabyte - ( $2^{50}$ ) Bytes  
2000 years of mp3s



# Binary Arithmetic

$$\begin{array}{r} 9 \\ + 3 \\ \hline 12 \end{array}$$

$$\begin{array}{l} 9 = 1001 \\ 3 = 0011 \\ \hline 1001 \\ 0011 \\ \hline 1100 \\ \hline 12! \end{array}$$

$$\begin{array}{r} 9 \\ \times 3 \\ \hline 27 \end{array}$$

$$\begin{array}{r} 1001 \\ \times 0011 \\ \hline 1001 \\ 0000 \\ \hline 11011 \\ \hline \underbrace{10}_4 + \underbrace{8}_3 \\ 1 \cdot 2^4 + 1 \cdot 2^3 \\ + 0 + \underbrace{1 \cdot 2^1}_2 + \underbrace{1 \cdot 2^0}_1 \\ \hline 27! \end{array}$$

it implies...

Binary is tedious to write/read: solution hexadecimal

Hexadecimal is extensively used for programming devices.

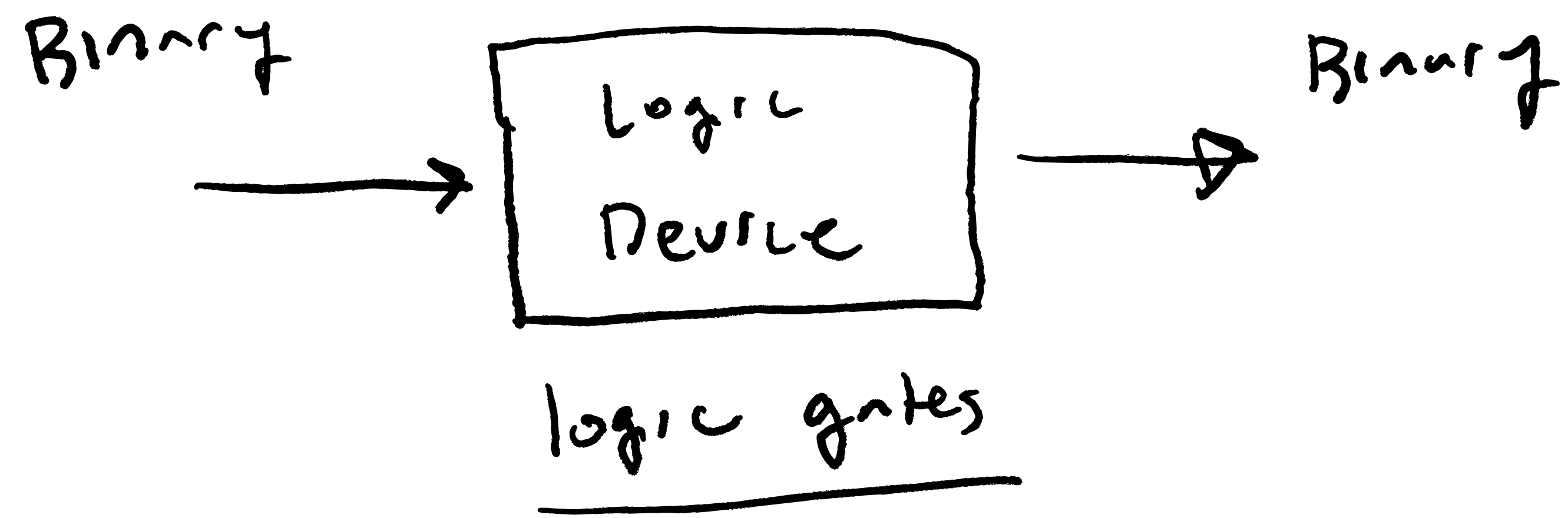
base 16: { 0, ..., 9, A, B, C, D, E, F, 10, 11, 12, 13, 14, 15 }

0x9A = 9 · 16¹ + 10 · 16⁰ =

123 = 0111 1011 = 0x7B  
          7      B

ASCII: American Standard Code For Information Exchange.

# Combinational Logic (a subset within the Theory of Automata)



gate → controls  
the flow of  
signals

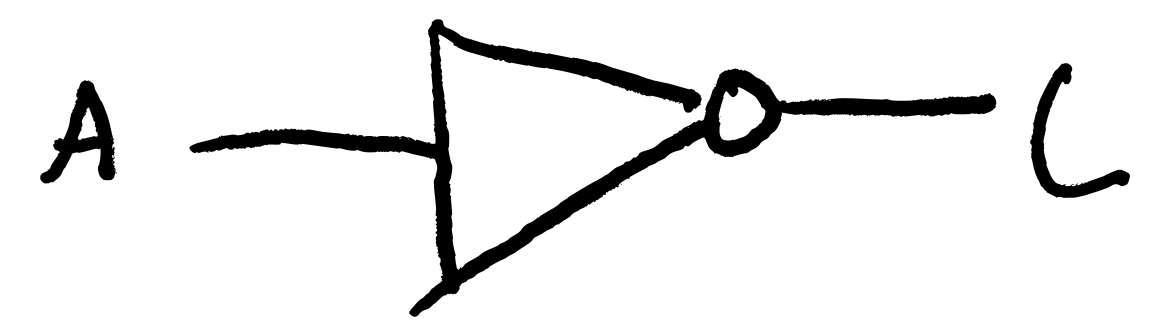
## Truth table:

- a way to display  
all possible combos of  
input/output

# Combinational logic operations (gates)

Inverter

Inverts  
signal

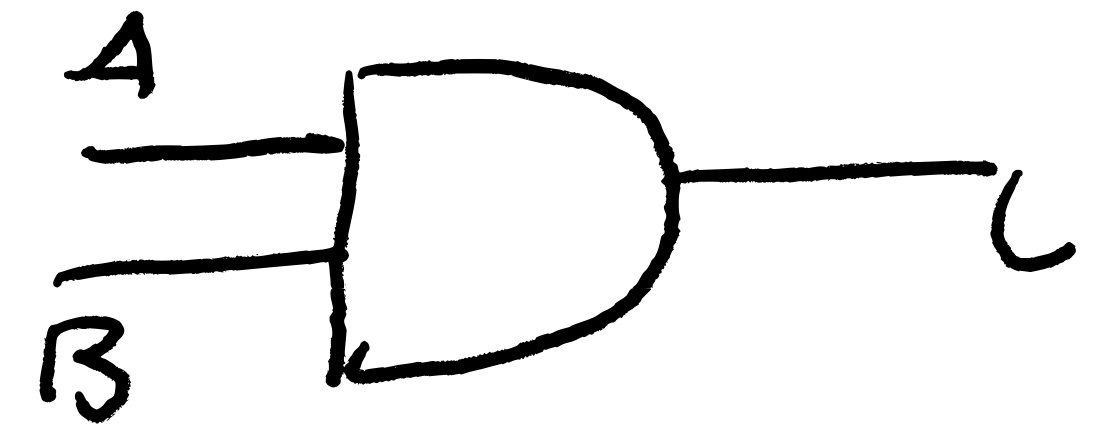


$$C = \overline{A}$$

A	C
0	1
1	0

AND gate

AND logic  
(& &)



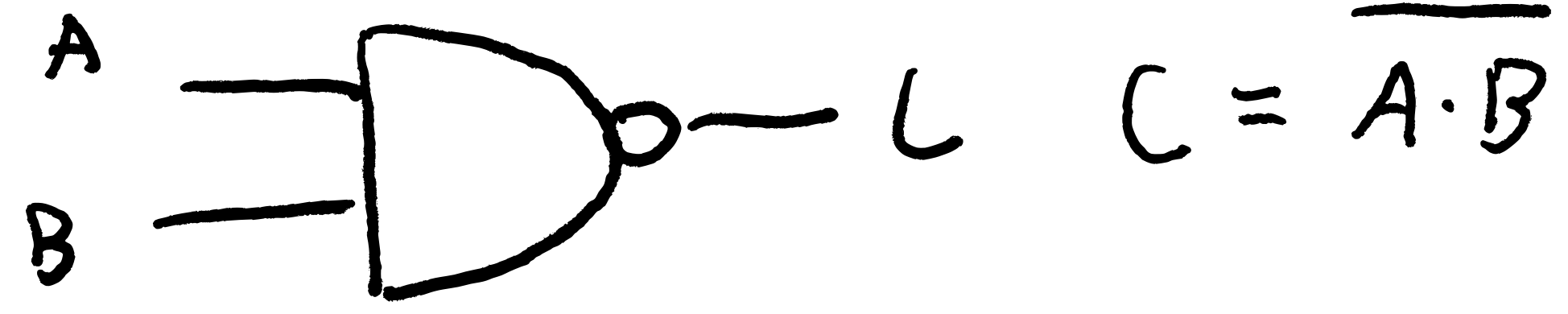
$$C = A \cdot B$$

A	B	C
0	0	0
0	1	0
1	0	0
1	1	1

# Combinational logic operations (gates)

NAND gate

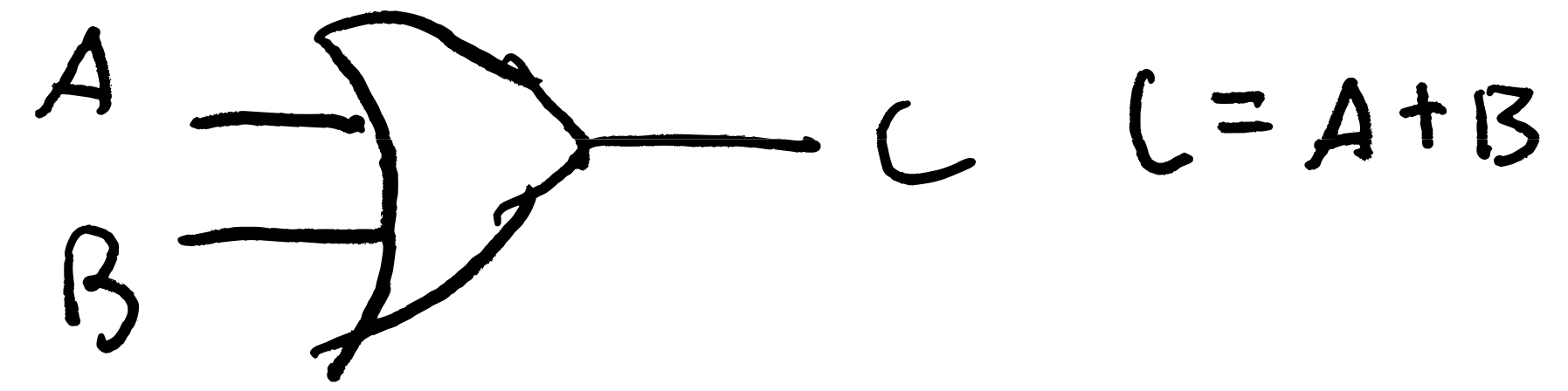
inverted AND



A	B	C
0	0	1
0	1	1
1	0	1
1	1	0

OR gate

OR logic (||) muthab



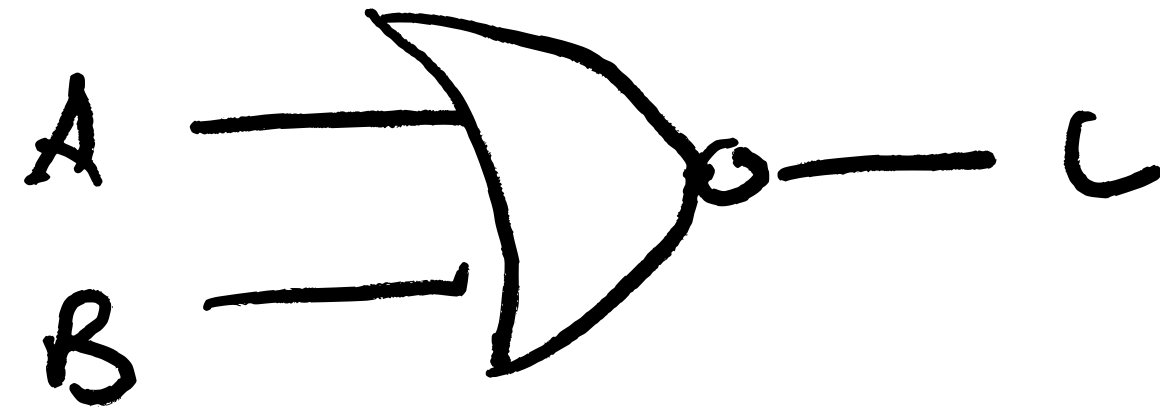
A	B	C
0	0	0
0	1	1
1	0	1
1	1	1



# Combinational logic operations (gates)

NOR gate

Inverted OR

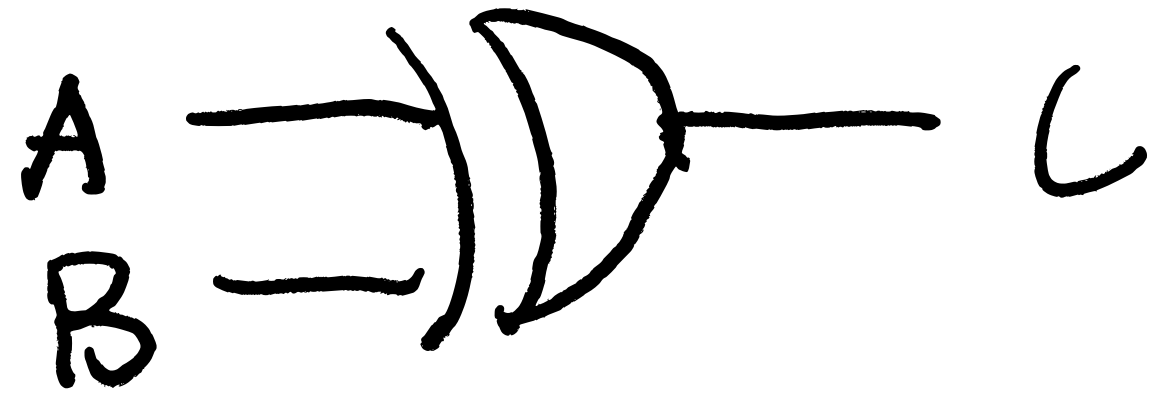


$$C = \overline{A+B}$$

A	B	C
0	0	1
0	1	0
1	0	0
1	1	0

XOR

Exclusive OR



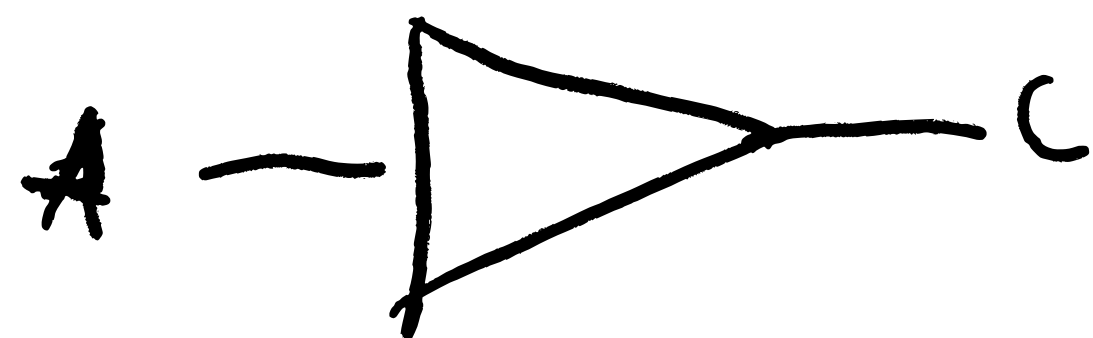
$$C = A \oplus B$$

$$= A \cdot \bar{B} + \bar{A} \cdot B$$

A	B	C
0	0	0
0	1	1
1	0	1
1	1	0

Buffer

Increases signal strength



$$C = A$$

A	C
0	0
1	1

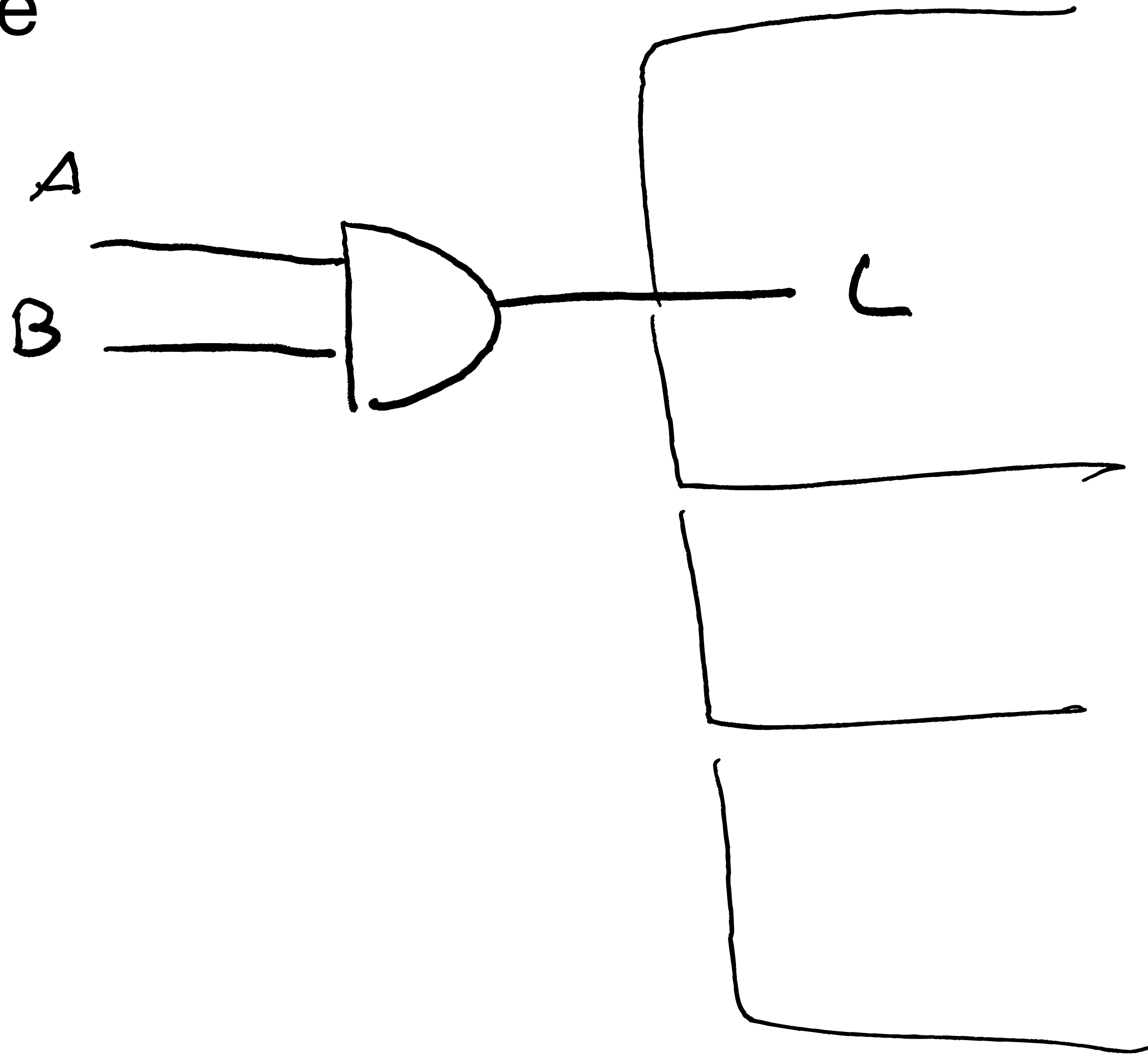
# Notes on buffers

- used to increase current in logic circuits
- important to drive multiple inputs w/ single output

'fanout'  $\rightarrow$  # max of inputs driven by single output (28)

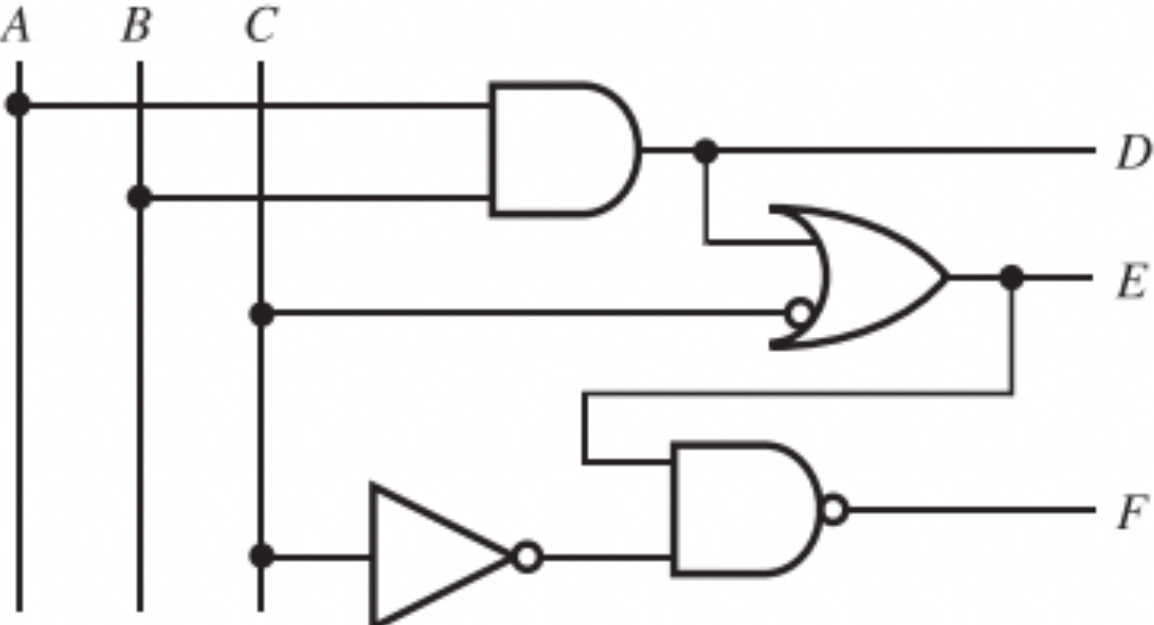
- all logic circuits are manufactured as integrated circuits

Example

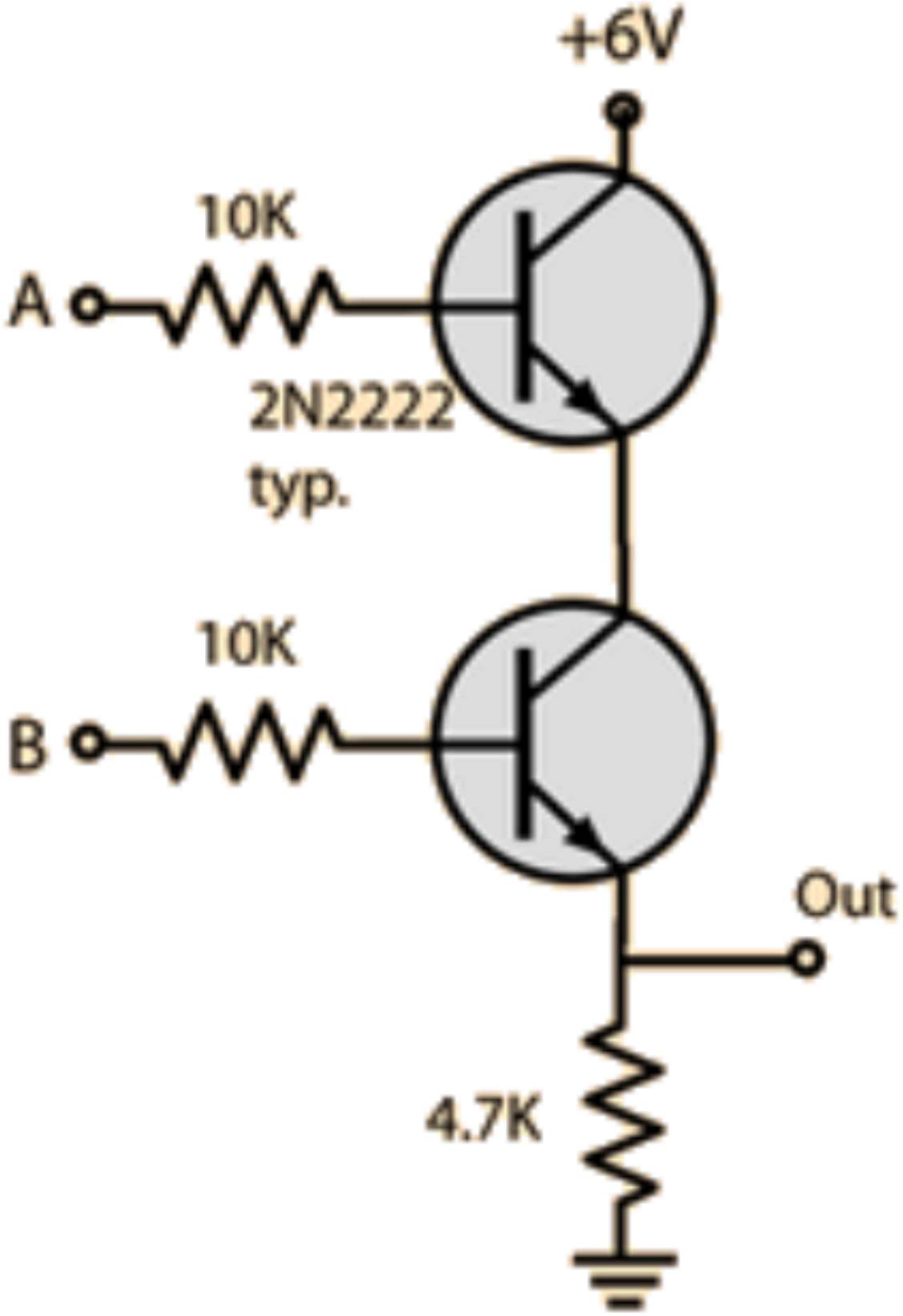




# Example

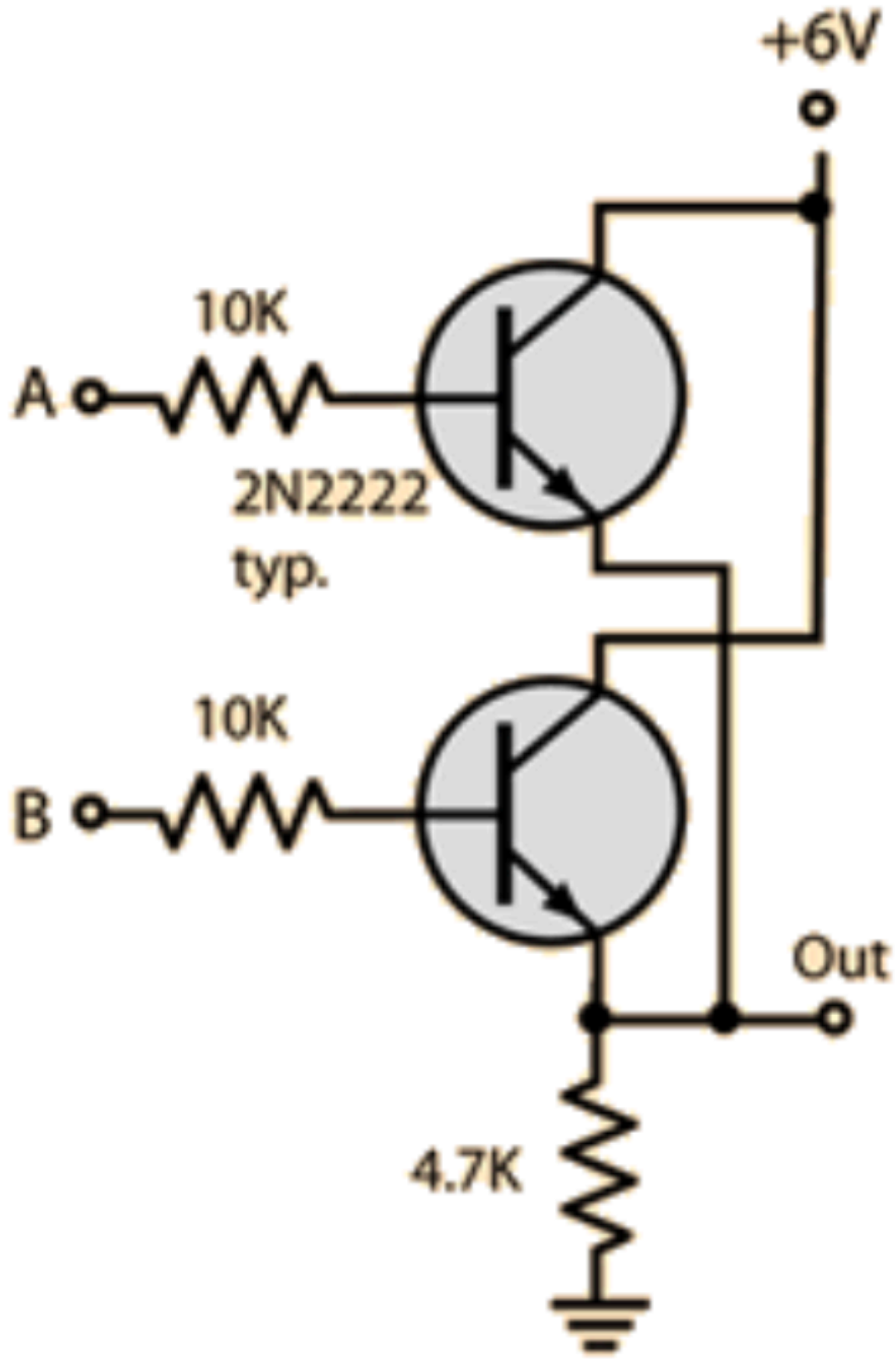


# How to make hardware gates?



(a) AND gate

# How to make hardware gates?



(b) OR gate