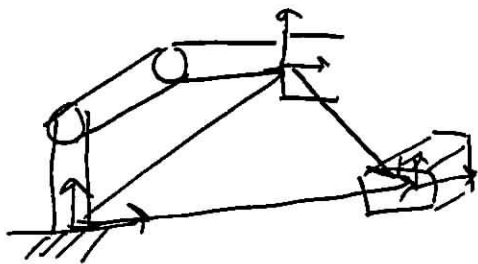


What do we know so far?



1. Describe objects in 3D
; we relate them to
each ~~them~~ other

$$T = \begin{bmatrix} R & \vec{d} \\ 0 & 1 \end{bmatrix} \quad \text{Homogeneous Transformation}$$

2. Provide a mathematical description of serial manipulators

$${}^0T_E(\vec{q}) = {}^0T_1 {}^1T_2 \dots {}^{n-1}T_n \quad (\text{Forward Kinematics})$$

$$\begin{cases} {}^{i-1}T_i = f(\text{DH-parameters}) \\ {}^0T_E = e^{\tilde{\xi}_1 \beta_1} \dots e^{\tilde{\xi}_n \beta_n} M \end{cases}$$

3. We know several ways to attack

the Inverse Kinematics: $\vec{x} = f(\vec{q})$
 $\vec{q} = f^{-1}(\vec{x})$

① analytic solutions

② ~~numerical~~ numerical approaches

4. "Differential Kinematics" allows us to understand the velocity relationship between joint variables

; end-effector pose: $\dot{\vec{x}} = J(\vec{q}) \dot{\vec{q}}$

①

Jacobians are very rich information. let dive a little deeper:

today:

- Jacobian generating vector 8.3 & 9.4
- Singularities] Lynch & Park 5.3-5.4
- Manipulability]

Direct differentiation is tedious! there ~~isn't~~ is a better way! Do in tandem with forward

Kinematics

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \\ \dot{w}_1 \\ \dot{w}_2 \end{bmatrix} = \dot{\mathbf{x}} = \mathbf{J}(\vec{q}) \dot{\vec{q}}$$

$$\mathbf{J} = \begin{bmatrix} \mathbf{J}_D \\ \mathbf{J}_R \end{bmatrix} = \begin{bmatrix} {}^0\hat{\mathbf{K}}_0 \times {}^0\vec{d}_n & {}^0\hat{\mathbf{K}}_1 \times {}^0\vec{d}_n & \dots & {}^0\hat{\mathbf{K}}_{n-1} \times {}^0\vec{d}_n \\ & {}^0\hat{\mathbf{K}}_1 & & {}^0\hat{\mathbf{K}}_{n-1} \end{bmatrix}$$

$$\mathbf{C}_i(\vec{q}) = \begin{bmatrix} {}^0\hat{\mathbf{K}}_{i-1} \times {}^0\vec{d}_n \\ {}^0\hat{\mathbf{K}}_{i-1} \end{bmatrix} \quad \text{"Jacobian generating vector"}$$

${}^0\vec{d}_n$: origin of the end-effector coordinate frame with respect to the coordinate $i-1$, expressed in the global frame

${}^0\hat{\mathbf{K}}_{i-1}$: unit vector in the direction of the joint axes i expressed in the global frame

Revolute Joint

$$C_i = \begin{bmatrix} {}^0 \hat{k}_{i-1} \times {}^0 \vec{d}_i \\ {}^0 \hat{k}_{i-1} \end{bmatrix}$$

Prismatic Joint

$$C_i = \begin{bmatrix} {}^0 \hat{k}_{i-1} \\ 0 \end{bmatrix}$$

Easier to compute:

$${}^0 \hat{k}_{i-1} = {}^0 R_{i-1} {}^{i-1} \hat{k}_{i-1}$$

$${}^0 \hat{k}_{i-1} \times {}^0 \vec{d}_i = {}^0 R_{i-1} \left({}^{i-1} \hat{k}_{i-1} \times {}^{i-1} \vec{d}_i \right)$$

Ex. 269 pg. 514

$$\begin{aligned} {}^0 T_6 &= {}^0 T_1 {}^1 T_2 {}^2 T_3 \dots {}^5 T_6 \\ &= \begin{bmatrix} t_{11} & t_{12} & t_{13} & t_{14} \\ & & & t_{24} \\ & & & t_{34} \\ 0 & & & 1 \end{bmatrix} \end{aligned}$$

Column 4:

$${}^0 \hat{k}_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$${}^0 \vec{d}_6 = {}^0 \vec{d}_6 = \begin{bmatrix} t_{14} \\ t_{24} \\ t_{34} \end{bmatrix}$$


$$C_1 = \begin{bmatrix} -t_{24} \\ t_{14} \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$${}^0 \hat{k}_0 \times {}^0 \vec{d}_6 = {}^0 \hat{k}_0 \times {}^0 \vec{d}_6$$

$$\begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} t_{14} \\ t_{24} \\ t_{34} \end{bmatrix} = \begin{bmatrix} -t_{24} \\ t_{14} \\ 0 \end{bmatrix}$$

Column 2:

$${}^0\hat{k}_1 = {}^0R_1 {}^1\hat{k}_1 = {}^0R_1 \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$${}^0T_6 = {}^0T_1 {}^1T_2 \dots {}^5T_6$$
$${}^0\hat{k}_1 \times {}^0\vec{d}_6 = {}^0R_1 ({}^1\hat{k}_1 \times {}^1\vec{d}_6)$$


$$\underbrace{{}^1T_0} {}^0T_6 = {}^1T_2 \dots {}^5T_6$$

Singularities

$$\dot{x} = J(\mathbf{q}) \dot{\mathbf{q}} \Rightarrow \dot{\mathbf{q}} = J^{-1}(\mathbf{q}) \dot{x}$$

- Jacobian describe the instantaneous velocity relationship between end-effector & joint variables
- singular configuration occurs when the Jacobian drops rank

Matrix rank: max # of independent columns

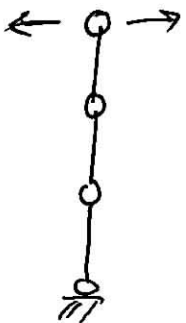
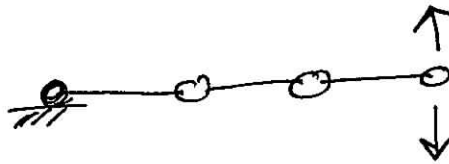
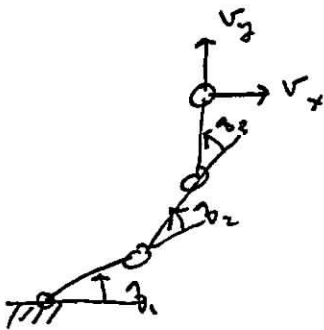
→ if we drop rank two or more columns become linearly dependent

if rank < # columns

matrix become non-invertible

$$\dot{q} = J^{-1}(q) \dot{x}$$

- near ~~to~~ singular configuration may require extremely large joint velocities to maintain desired end-effector velocity.



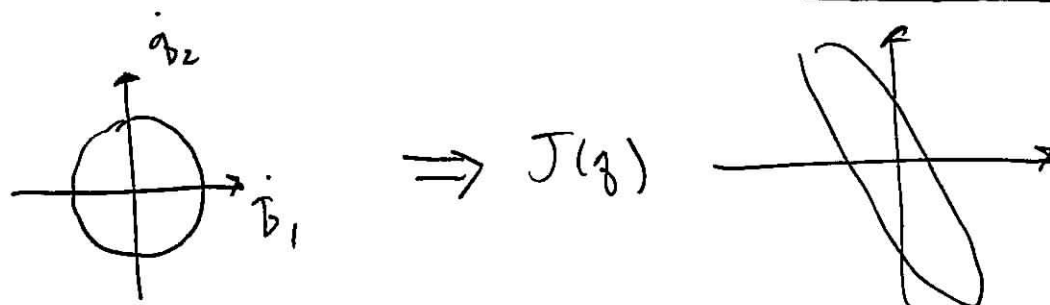
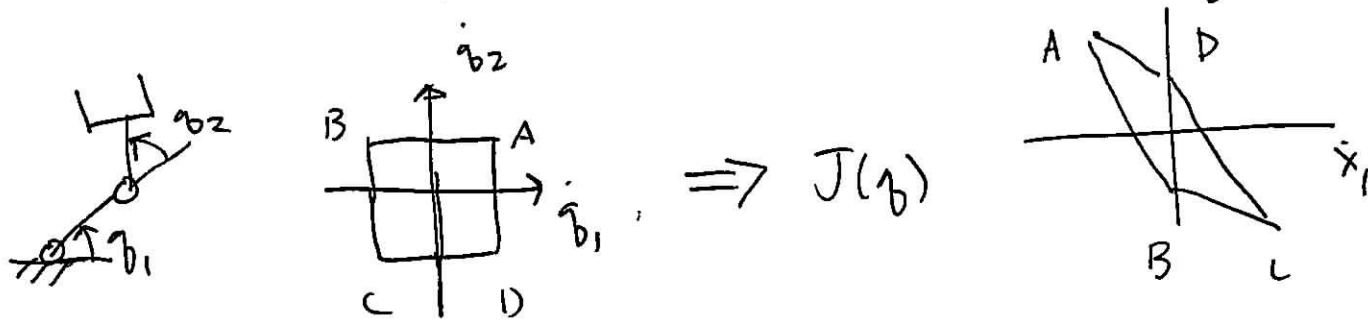
$$\min_q \|\bar{x}_d - f(q)\|$$

$$\text{s.t. } \text{rank}(J) \neq n$$

• Can we determine whether a certain configuration is "close" to becoming singular?

• Manipulability

→ geometric representation of the end-effector's ability to move



$$1 = \dot{q}^T \dot{q}$$

$$= (J(q)^{-1} \dot{x})^T (J(q)^{-1} \dot{x})$$

$$= \dot{x}^T (J(q)^{-1})^T (J(q)^{-1}) \dot{x}$$

$$= \dot{x}^T \underbrace{(J J^T)^{-1}}_A \dot{x}$$

$$\Rightarrow \boxed{\dot{x}^T A^{-1} \dot{x} = 1}$$

$A = J J^T$: square (6x6), symmetric ($A = A^T$), positive definite ($x^T A x > 0 \forall x$)

$\Rightarrow A = V D V^T$

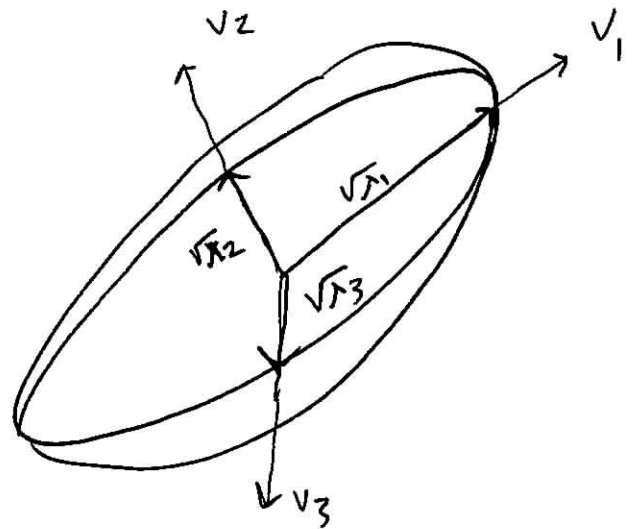
$$\begin{bmatrix} | & | & & | \\ v_1 & v_2 & \dots & v_n \\ | & | & & | \end{bmatrix} \begin{bmatrix} \lambda_1 & & & \\ & \dots & & \\ & & \lambda_n & \\ & & & \end{bmatrix} \begin{bmatrix} -v_1- \\ | \\ \vdots \\ | \\ -v_n- \end{bmatrix}^T$$

$\frac{\dot{x}^T A^{-1} \dot{x}}{=} = 1$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

$\Rightarrow [x \ y \ z] \begin{bmatrix} 1/a^2 & 0 & 0 \\ 0 & 1/b^2 & 0 \\ 0 & 0 & 1/c^2 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$

$\sqrt{\lambda_n}$: axis
 v_n : unit vectors



$$\mu_1(JJ^T) = \frac{\sqrt{\lambda_{\max}}}{\sqrt{\lambda_{\min}}} = \sqrt{\frac{\lambda_{\max}}{\lambda_{\min}}} \geq 1$$

$$\mu_1(JJ^T) = 1 \quad ? \quad \text{isotropic}$$

$$\mu_1(JJ^T) \rightarrow \infty$$

Condition

$$\mu_2(JJ^T) = \frac{\lambda_{\max}}{\lambda_{\min}} \geq 1$$

$$\mu_3(AJJ^T) = \sqrt{\lambda_1 \cdots \lambda_n} = \sqrt{\det(JJ^T)} \sim \text{volume}$$

$$\left. \begin{array}{l} \max \quad \mu_3(JJ^T) \\ \text{s.t.} \quad \bar{x} - f(v) = 0 \\ \quad \quad v \in \mathcal{S} \end{array} \right\}$$

$$\min \quad x - f(v)$$