

General formalism (textbook: Chapter 3 + Appendix)

In 1920s there were two quantum mechanics: “Matrix Mechanics” (developed by Heisenberg, Born, and Jordan) and Wave Mechanics (by Schrödinger); later their equivalence was proven. What we considered so far was close to “wave mechanics”. Now we consider a more general point of view, which unifies both approaches.

So far we used $\Psi(x, t)$: wavefunction as a function of x , and we used operations with $\Psi(x)$: multiplication, integration, derivatives, etc.

Now a new language: wavefunction is a vector $|\Psi\rangle$ in some abstract linear space (called Hilbert space), while physical quantities (“observables”: position, momentum, energy, etc.) correspond to linear operators acting on vectors (we have already started to use this language).

Why do we need this new language?

- 1) In some cases using $\Psi(x)$ is not possible (spin, etc.),
- 2) sometimes more convenient to work in a different basis (k -space, etc.),
- 3) deeper understanding of the formalism,
- 4) other people use it, and we need to understand them.

Most natural discussion of vectors and linear operators: linear algebra (this is why Matrix Mechanics).

Linear algebra (30-minute course)

Usually finite number of dimensions; however, almost the same with infinite number.
Functions $f(x)$ are similar to vectors – check at each step.

Vectors $|\alpha\rangle, |\beta\rangle, \dots$ (this notation is widely used in QM; “ket-vector”),
scalars a, b, \dots (complex numbers)

We can add vectors, $|\alpha\rangle + |\beta\rangle$, and multiply them by numbers, $a|\alpha\rangle$
(the same with functions $f(x)$: add functions and multiply by numbers)

Components in a basis $|\alpha\rangle = a_1|e_1\rangle + a_2|e_2\rangle + \dots$

(similar for functions, bases can be different: δ -functions, sin/cos, etc.)

Inner product (dot-product, scalar product) $\langle\alpha|\beta\rangle$ (bracket \rightarrow bra+ket)

In an orthonormal basis, if $|\alpha\rangle = a_1|e_1\rangle + a_2|e_2\rangle + \dots$

$$|\beta\rangle = b_1|e_1\rangle + b_2|e_2\rangle + \dots$$

then $\langle\alpha|\beta\rangle = a_1^*b_1 + a_2^*b_2 + \dots$

Inner product properties

- 1) $\langle \beta | \alpha \rangle = \langle \alpha | \beta \rangle^*$
 - 2) $\langle \alpha | \alpha \rangle \geq 0$ (real number)
- } actually, definition

$$\begin{aligned} |\alpha\rangle &= a_1 |e_1\rangle + a_2 |e_2\rangle + \dots \\ |\beta\rangle &= b_1 |e_1\rangle + b_2 |e_2\rangle + \dots \\ \langle \alpha | \beta \rangle &= a_1^* b_1 + a_2^* b_2 + \dots \end{aligned}$$

norm of a vector $\|\alpha\| = \sqrt{\langle \alpha | \alpha \rangle}$

- 3) $|\langle \alpha | \beta \rangle|^2 \leq \langle \alpha | \alpha \rangle \langle \beta | \beta \rangle$
(theorem, Schwartz inequality)

Proof (not important) $|\gamma\rangle \equiv |\beta\rangle - \frac{\langle \alpha | \beta \rangle}{\langle \alpha | \alpha \rangle} |\alpha\rangle$

$$0 \leq \langle \gamma | \gamma \rangle = \langle \beta | \beta \rangle + \frac{|\langle \alpha | \beta \rangle|^2}{\langle \alpha | \alpha \rangle} - \frac{|\langle \alpha | \beta \rangle|^2}{\langle \alpha | \alpha \rangle} - \frac{|\langle \alpha | \beta \rangle|^2}{\langle \alpha | \alpha \rangle} = \langle \beta | \beta \rangle - \frac{|\langle \alpha | \beta \rangle|^2}{\langle \alpha | \alpha \rangle}$$

Orthogonal vectors: $\langle \beta | \alpha \rangle = 0$

Orthonormal basis $|e_i\rangle$: $\langle e_i | e_j \rangle = \delta_{ij}$

Components in orthonormal basis

$$|\alpha\rangle = a_1 |e_1\rangle + a_2 |e_2\rangle + \dots \Rightarrow a_n = \langle e_n | \alpha \rangle$$

Normalization $\|\alpha\| = 1 \Leftrightarrow \sum_i |a_i|^2 = 1$

Digression: Comparison with functions $f(x)$

Practically the same inner product

$$\langle f(x) | g(x) \rangle = \int_{-\infty}^{\infty} f^*(x) g(x) dx$$

But we need square-integrable functions.

Set of such functions forms a Hilbert space.

Wavefunctions $\Psi(x)$ are vectors in a Hilbert space.

Definition of a Hilbert space (not important): a complete inner product space (i.e. a linear space with defined inner product and without “holes”: limit of a sequence of vectors belonging to this space also belongs to it).

Linear operators (matrices)

(these languages are the same)

Some definitions

1) Hermitian conjugate (adjoint) $\langle \alpha | (\hat{T} \beta) \rangle = \langle (\hat{T}^\dagger \alpha) | \beta \rangle$

for matrices $T^\dagger = \tilde{T}^*$ (transpose + complex conjugate)

2) Hermitian operator (self-adjoint) $\hat{T}^\dagger = \hat{T}$

(all observables in QM are Hermitian operators)

anti-Hermitian operator (skew-Hermitian) $\hat{T}^\dagger = -\hat{T}$

3) Inverse operator (matrix) $\hat{T}^{-1} \hat{T} = \hat{T} \hat{T}^{-1} = \hat{1}$

4) Unitary operator $\hat{T}^\dagger = \hat{T}^{-1}$ (evolution in QM)

5) Commutator $[\hat{S}, \hat{T}] = \hat{S}\hat{T} - \hat{T}\hat{S}$

Some theorems

$$1) (\hat{S}\hat{T})^{-1} = \hat{T}^{-1}\hat{S}^{-1}$$

$$2) (\hat{S}\hat{T})^\dagger = \hat{T}^\dagger\hat{S}^\dagger$$

(sometimes with hats,
sometimes without)

Determinant and trace (for matrices)

$$\det(ST) = \det(S) \det(T)$$

$$\text{Tr}(T) = \sum_i T_{ii}; \quad \text{Tr}(ST) = \text{Tr}(TS); \quad \text{Tr}(STQ) = \text{Tr}(QTS)$$

Operators in a different basis

$$\underbrace{|e_j\rangle}_{\text{old basis}} = \sum_i S_{ij} \underbrace{|f_i\rangle}_{\text{new basis}}, \quad \text{then} \quad T^{(f)} = S T^{(e)} S^{-1}$$

old basis

new basis

Eigenvectors and eigenvalues

(Why interesting? Because \hat{T} is diagonal
in the basis of eigenvectors)

$$\hat{T} |\alpha\rangle = \lambda |\alpha\rangle$$

eigenvector

eigenvalue

(in QM often called
"eigenfunction" or "eigenstate")

Theorem

If \hat{T} is Hermitian, then:

- 1) eigenvalues are real,
- 2) eigenvectors (with different eigenvalues) are orthogonal to each other,
- 3) eigenvectors span the whole space.

Formalism of Quantum Mechanics in a new language (so far still consider one particle in 1D)

6 postulates (the number of postulates may be different)

- 1) State of the particle is described by a normalized vector $|\Psi\rangle$ in the Hilbert space.
- 2) Physical quantities (“observables”, like position, momentum, energy, etc.) $Q(x, p, t)$ are represented by Hermitian operators $\hat{Q}(\hat{x}, \hat{p}, t)$.

3) Evolution (Schrödinger equation):
$$i\hbar \frac{d|\Psi\rangle}{dt} = \hat{H}|\Psi\rangle$$

where \hat{H} is the operator of energy (Hamiltonian)

- 4) Average (“expectation”) value of observable Q for state $|\Psi\rangle$ is

$$\langle Q \rangle = \langle \Psi | \hat{Q} | \Psi \rangle$$

usual notation $\langle \Psi | \hat{Q} | \Psi \rangle$ (Hermitian \hat{Q})

Remark 1. We can calculate variance as $\langle Q^2 \rangle - \langle Q \rangle^2$ using the same rule for Q^2 .

Remark 2. If $|\Psi\rangle$ is an eigenstate of \hat{Q} , then variance is zero \Rightarrow determinate value, determinate state.

5) If we measure observable Q , the possible measurement results are only eigenvalues of \hat{Q} . (Remark: values in between are impossible!)

For particle in state $|\Psi\rangle$, the probability to obtain result λ is

$$P_\lambda = |\langle f_\lambda | \Psi \rangle|^2$$
 where $|f_\lambda\rangle$ is normalized eigenvector (“eigenstate”), corresponding to eigenvalue λ , i.e. $\hat{Q}|f_\lambda\rangle = \lambda|f_\lambda\rangle$.

6) After measurement result λ is obtained, the state abruptly changes (“collapses”) into $|f_\lambda\rangle$.

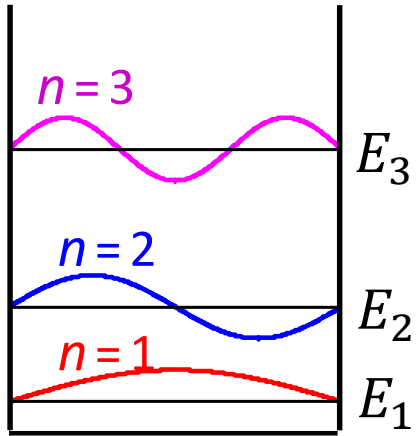
Remarks to postulate 5 (and 6)

- a) Actually, this is correct only if \hat{Q} has discrete spectrum (discrete eigenvalues). For continuous spectrum of \hat{Q} , we need probability density $\mathcal{P}(\lambda)$:
 $\mathcal{P}(\lambda) d\lambda = |\langle f_\lambda | \Psi \rangle|^2 d\lambda$, where the eigenvectors should be normalized as $\langle f_\lambda | f_\mu \rangle = \delta(\lambda - \mu)$. (A subtlety with postulate 6: accuracy of measurement.)
- b) If spectrum of \hat{Q} is degenerate (several orthogonal $|f\rangle$ for the same λ), then use sum of corresponding probabilities; collapse: projection onto eigenspace.

In particular, the new language allows us to consider Ψ -function not only in x -space, but also on equal footing in p -space [$\Phi(p, t)$ instead of $\Psi(x, t)$], energy space, etc. This is called different representations (we will discuss it later).

Next: examples about measurement

Example 1



Infinite square well, $\psi = \sqrt{\frac{1}{3}}\psi_1 + \sqrt{\frac{2}{3}}\psi_2$, measure energy

We will get either E_1 or E_2 , with probabilities

$$P(E_1) = \frac{1}{3}, \text{ then } \psi \rightarrow \psi_1; \quad P(E_2) = \frac{2}{3}, \text{ then } \psi \rightarrow \psi_2.$$

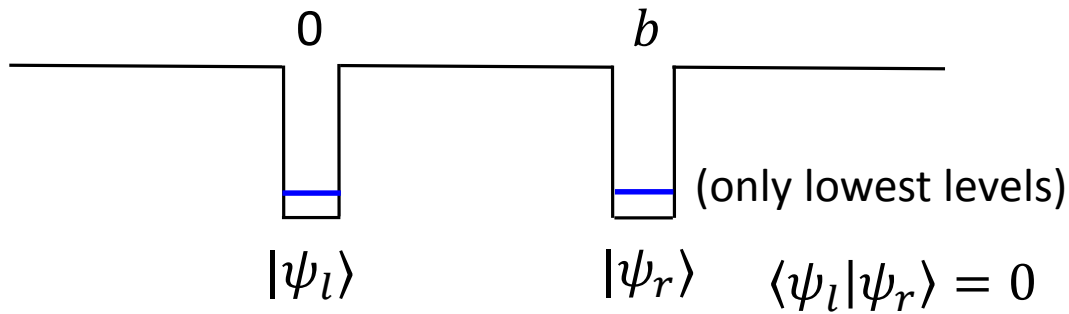
$$\text{Average result: } \frac{1}{3} E_1 + \frac{2}{3} E_2$$

$$\begin{aligned} \text{Compare: } \langle E \rangle &= \langle \psi | \hat{H} \psi \rangle = \left\langle \sqrt{\frac{1}{3}} \psi_1 + \sqrt{\frac{2}{3}} \psi_2 \left| \hat{H} \left(\sqrt{\frac{1}{3}} \psi_1 + \sqrt{\frac{2}{3}} \psi_2 \right) \right. \right\rangle = \\ &= \left\langle \sqrt{\frac{1}{3}} \psi_1 + \sqrt{\frac{2}{3}} \psi_2 \left| E_1 \sqrt{\frac{1}{3}} \psi_1 + E_2 \sqrt{\frac{2}{3}} \psi_2 \right. \right\rangle = \frac{1}{3} E_1 + \frac{2}{3} E_2 \quad \text{OK, the same} \end{aligned}$$

Energy is not well-defined (not determinate). “What is the energy?” – not a proper question. Proper questions: “What is the average energy?” or “What can we get if measure energy?” However, after measurement – well-determinate energy, if measure again, will get the same result (determinate state of energy). Determinate states are eigenstates of the operator.

Example 1b Similar, but $\psi = \sqrt{\frac{1}{3}}\psi_1 + i\sqrt{\frac{2}{3}}\psi_2$. The same answers.

Example 2



Qubit: one electron in two semiconductor quantum dots

$$\psi = \sqrt{\frac{2}{5}} \psi_l + i \sqrt{\frac{3}{5}} \psi_r$$

Measure position (with accuracy, not resolving position within the dots).

Get result 0 with probability $2/5$

Get result b with probability $3/5$

After measurement the state is collapsed either to $|\psi_l\rangle$ or to $|\psi_r\rangle$

Measurement destroys the quantum state \rightarrow idea of quantum cryptography.